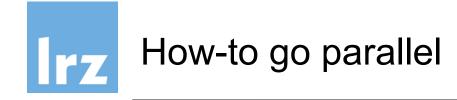


Leibniz-Rechenzentrum der Bayerischen Akademie der Wissenschaften

Parallel and distributed programming





Why?

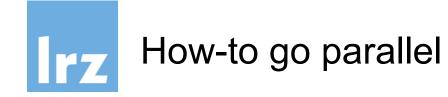
• You have many independent tasks (easy)

or

• You want to accerelate single complex task (hard)

Recipe:

Turn the single complex task into many independent simple tasks, but how?





Why?

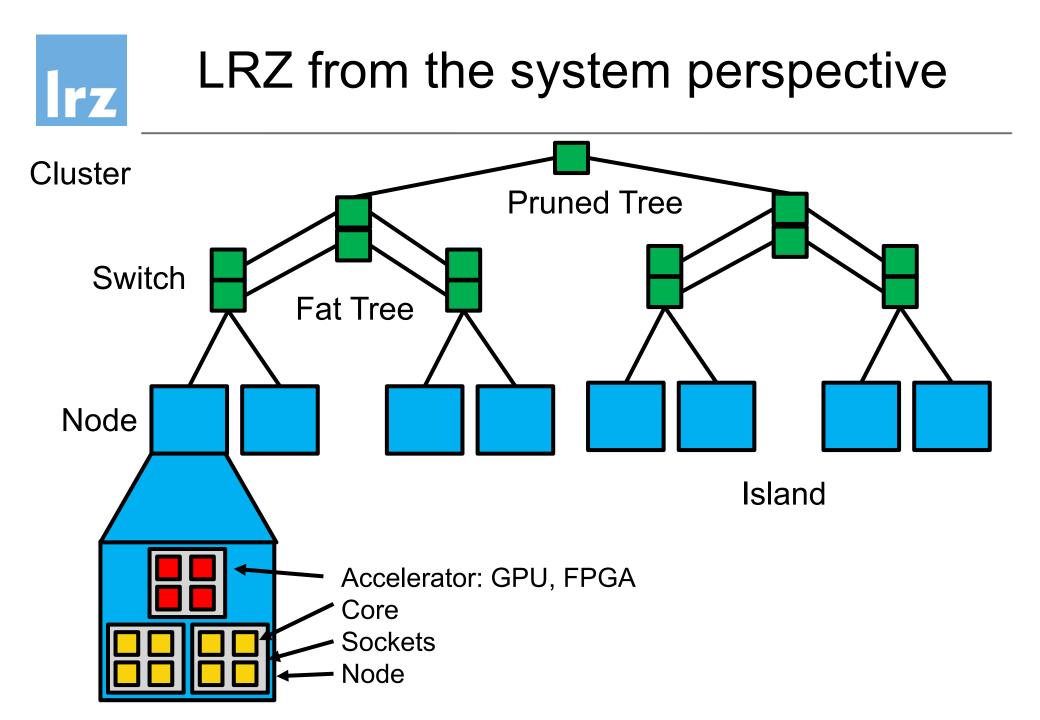
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Recipe:

Turn the single complex task into many independent simple tasks, but how?





Parallel and Distributed Programming

- multiprocessing
- dask.distributed
- Mpi4py
- Scoop
- Ipython parallel

See also:

https://chryswoods.com/parallel_python/README.html



- The standard Python interpreter (called CPython) does not support the use of threads well.
- The CPython Python interpreter uses a "Global Interpreter Lock" to ensure that only a single line of a Python script can be interpreted at a time, thereby preventing memory corruption caused by multiple threads trying to read, write or delete memory in parallel.
- Because of the GIL, parallel Python is normally based on running multiple forks of the Python interpreter, each with their own copy of the script and their own GIL.





- many independent processes (10 100.000)
- no communication between processes
- individual tasklist for each process
- private memory for each process
- results are stored in a large storage medium

Embarrassingly parallel (step-by-step)

• Take as example the following script *myscript.sh*:

#!/bin/bash
source /etc/profile.d/modules.sh
module load python

source activate py36

cd ~/mydir

python myscript.py

You can run it interactively by:

\$./myscript.sh



Please do not block the login nodes with production jobs, but run the script in an interactive slurm shell:

```
$ salloc -pmpp2_inter -n1 myscript.sh
```

Change the last line in the script: #!/bin/bash source /etc/profile.d/modules.sh module load python source activate py36 cd ~/mydir srun python myscript.py



Run multiple copies of the the script in an interactive slurm shell: \$ salloc -pmpp2_inter -n4 **myscript.sh** You will get 4 times the output of the same run.

To use different input files you can use the environment variable: **os.environ**['**SLURM_PROCID**'] (it is set to 0,1,2,3,...) Use this variable to select your workload.

```
Example:

$ salloc -pmpp2_inter -n2 srun

python -c "import os; os.environ['SLURM_PROCID']"

0

1
```



Run the script as slurm batch job:

```
$ sbatch -pmpp2_inter -n4 myscript.sh
```

You can put the options inside the slurm file:

```
#!/bin/bash
#SBATCH -pmpp2_inter
#SBATCH -n4
source /etc/profile.d/modules.sh
module load python
cd ~/mydir
srun python myscript.py
```



For serial (single node, multithreaded but not MPI) loads use the serial queue and add options for the runtime:

#!/bin/bash
#SBATCH --clusters=serial
#SBATCH -n4 # 4 tasks
#SBATCH --time=01:00:00 # 1hour
source /etc/profile.d/modules.sh
module load python
cd ~/mydir
srun python myscript.py

\$ sbatch myscript.slurm



If you want to send a large number of jobs then use Job Arrays.

\$ sbatch -array=0-31 myscript.slurm

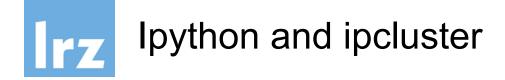
The variable SLURM_ARRAY_TASK_ID is set to the array index value. Get it in python via:

os.environ['SLURM_ARRAY_TASK_ID']

The maximum size of array job is 1000

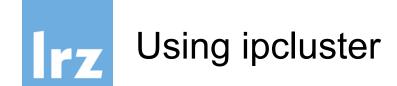


- List my jobs:
- \$ squeue -Mserial -u <uid>
- Cancel my job
- \$ scancel <jobid>
- Submit batch job
- \$ sbatch myscript.slurm
- Run interactive shell
- \$ salloc -n1 srun --pty bash -i



The **ipcluster** command provides a simple way of starting a controller and engines in the following situations:

- When the controller and engines are all run on localhost. This is useful for testing or running on a multicore computer.
- When engines are started using the **mpiexec** command that comes with most MPI implementations
- When engines are started using the SLURM batch system



Starting ipcluster:

\$ ipcluster start -n 4

Then start ipython and connect to the cluster:

```
$ ipython
In [1]: from ipyparallel import Client
In [2]: c = Client()
...: c.ids
...: c[:].apply_sync(lambda: "Hello, world!")
Out[2]: ['Hello, world!', 'Hello, world!', 'Hello,
world!', 'Hello, world!']
```



Create a parallel profile: ipython profile create --parallel --profile=slurm

cd into ~/.ipython/profile_slurm/ and add the following:

ipcontroller_config.py:

```
c.HubFactory.ip = u'*'
```

c.HubFactory.registration_timeout = 600 ipengine_config.py:

c.IPEngineApp.wait_for_url_file = 300

c.EngineFactory.timeout = 300



ipcluster_config.py:

c.IPClusterStart.controller_launcher_class =
'SlurmControllerLauncher'

c.IPClusterEngines.engine_launcher_class =

'SlurmEngineSetLauncher'

c.SlurmEngineSetLauncher.batch_template = """#!/bin/sh

```
#SBATCH --ntasks={n}
```

#SBATCH --clusters=serial

```
#SBATCH --time=01:00:00
```

```
#SBATCH --job-name=ipy-engine-
```

srun ipengine --profile-dir="{profile_dir}" --cluster-id=""
"""



Start a python shell and import the client function >>> from ipyparallel import Client

```
Connect to the ipcluster
>>> c=Client(profile="slurm")
```

Generate a view on the cluster

```
>>> dview=c[:]
```

The view can now be used to perform parallel computations on the cluster



Run a string containing python code on the ipcluster: >>> dview.execute("import time")

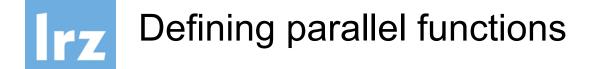
Run a single function and wait for the result:

>>> dview.apply_sync(time.sleep, 10)

Or return immediately:

>>> dview.apply_async(time.sleep, 10)

Map a function on a list by reusing the nores of the cluster:
>>> dview.map_sync(lambda x: x**10, range(32))



Define a function that executes in parallel on the ipcluster:

In [10]: @dview.remote(block=True)

• • • • •	def getpid():	
••••	import os	
••••	<pre>return os.getpid()</pre>	
••••		
In [11]:	getpid()	
Out[11]:	[12345, 12346, 12347, 123	348]



The @parallel decorator parallel functions, that break up an element-wise operations and distribute them, reconstructing the result.

In [12]: import numpy as np

In [13]: A = np.random.random((64, 48))

In [14]: @dview.parallel(block=True)

....: return A*B



You can create a view of the ipcluster that allows for loadbalancing of the work:

>>> lv=c.load_balanced_view()

This view can be used with all the above mentioned methods, auch as: execute, apply, map and the decorators.

The load balancer can even have different scheduling strategies like "Least Recently Used", "Plain Random", "Two-Bin Random", "Least Load" and "Weighted"



```
In [3]: view = c[:]
In [4]: view.activate() # enable magics
# run the contents of the file on each engine:
In [5]: view.run('psum.py')
In [6]: view.scatter('a',np.arange(16,dtype='float'))
In [7]: view['a']
Out[7]: [array([ 0., 1., 2., 3.]),
        array([ 4., 5., 6., 7.]),
         array([ 8., 9., 10., 11.]),
         array([ 12., 13., 14., 15.])]
In [7]: %px totalsum = psum(a)
Parallel execution on engines: [0,1,2,3]
In [8]: view['totalsum']
Out[8]: [120.0, 120.0, 120.0, 120.0]
```



Shared Memory (your laptop)

- a few threads working closely together (10-100)
- shared memory
- single tasklist (program)
- cache coherent non-uniform memory architecture aka ccNUMA
- results are kept in shared memory





- Multiprocessing allows your script running multiple copies in parallel, with (normally) one copy per processor core on your computer.
- One is known as the master copy, and is the one that is used to control all of worker copies.
- It is not recommended to run a multiprocessing python script interactively, e.g. via ipython or ipython notebook.
- It forces you to write it in a particular way. All imports should be at the top of the script, followed by all function and class definitions.



```
# all imports should be at the top of your script
import multiprocessing, sys, os
# all function and class definitions must be next
def sum(x, y):
    return x+y
```

```
if __name__ == "__main__":
    # You must now protect the code being run by
    # the master copy of the script by placing it
    a = [1, 2, 3, 4, 5]
    b = [6, 7, 8, 9, 10]
```

Now write your parallel code... etc. etc.



from multiprocessing import Pool, current_process

```
def square(x):
        print("Worker %s calculating square of %d" % (current process().pid, x))
   return x*x
if name == " main ":
   nprocs = 2
    # print the number of cores
   print("Number of workers equals %d" % nprocs)
    # create a pool of workers
   pool = Pool(processes=nprocs)
    # create an array of 10 integers, from 1 to 10
    a = range(1, 11)
    result = pool.map( square, a )
    total = reduce( lambda x,y: x+y, result )
   print("The sum of the square of the first 10 integers is %d" % total)
```





• Use futures and a context manager:

```
from concurrent.futures import ThreadPoolExecutor
with ThreadPoolExecutor(max_workers=1) as ex:
    future = ex.submit(pow, 323, 1235)
    print(future.result())
```



- <u>Scoop</u> is a developing third-party Python module that supports running parallel Python scripts across clouds, distributed compute clusters, HPC machines etc.
- conda install scoop if you are using anaconda python
- pip install scoop if you have installed pip
- easy_install scoop in all other cases (i.e. if the other two commands don't work)



```
from scoop import futures
```

```
def product(x, y):
    return x*y
```

```
def sum(x, y):
    return x+y
```

if __name__ == "__main__":

```
a = range(1,101)
b = range(101, 201)
```

```
results = futures.map(product, a, b)
total = reduce(sum, results)
```

print("Sum of the products equals %d" % total)



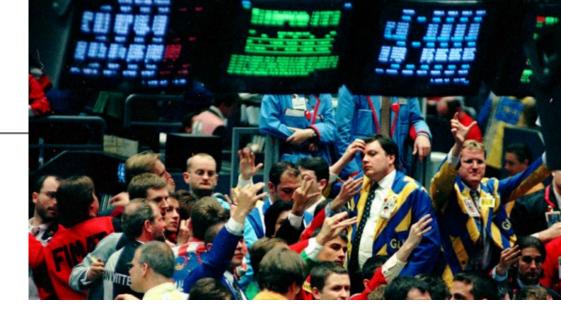
- Run this script using the command
- \$ python -m scoop mapreduce.py
- You need to use -m scoop so that Scoop has time to set up the distributed cluster before running your script.
- \$ python -m scoop --hostfile hostfile script.py



Scoop provides a very similar interface as multiprocessing, with the same caveats, requirements and restrictions. For example:

- You must ensure that all use of Scoop is protected within an if __name__ == "__main__"
- You must import all modules and declare all functions at the top of your script, before the if name == " main "
- Scoop does not yet support anonymous (lambda) functions, again because of Python's poor support for pickling those functions. Hopefully this will change soon.



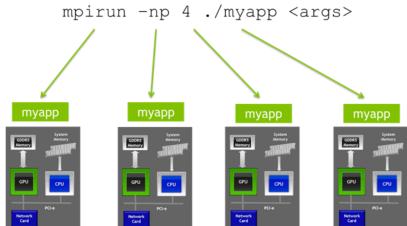


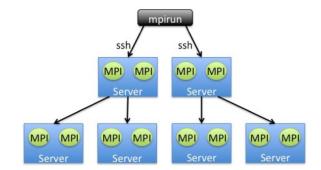
- many independent processes (10 100.000)
- one tasklist for all (program)
- everyone can talk to each other (in principle)
- private memory
- needs communication strategy in order to scale out
- very often: nearest neighbor communication
- beware of deadlocks!



\$ mpiexec -n 4 python myapp.py

```
from mpi4py import MPI
comm = MPI.COMM_WORLD
rank = comm.Get_rank()
if rank == 0:
    data = {'a': 7, 'b': 3.14}
    comm.send(data, dest=1, tag=11)
elif rank == 1:
    data = comm.recv(source=0, tag=11)
```







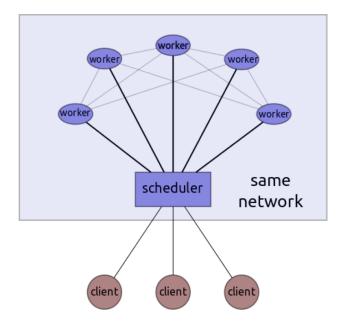


- many independent processes (10 100.000)
- central task scheduler (database)
- private memory for each process
- results are sent back to task scheduler
- rescheduling of failed tasks possible





- Start a scheduler which organizes the computing tasks
- \$ dask-scheduler
- dask workers
- \$ dask-worker localhost:8786
- \$ dask-ssh host.domain
- \$ mpirun --np 4 dask-mpi
- \$ dask-ec2
- \$ dask-kubernetes
- \$ dask-drmaa



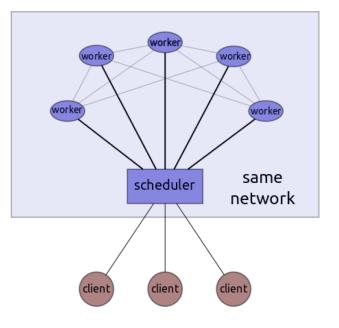




DASK

- Start a client
- >>> from distributed import Client
- >>> client = Client('localhost:8786')

now all dask operations will be distributed to the scheduler which distributes them to the cluster

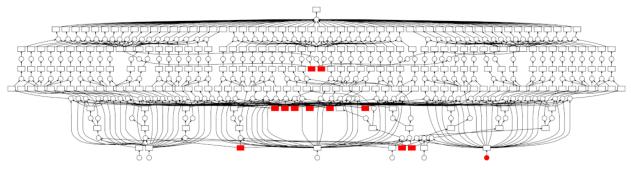






- >>> a=da.random.uniform(size=1000,chunks=100)
- >>> b=a.sum()
- >>> c=a.mean()*a.size
- >>> d=b-c
- >>> d.compute()

the computation starts at the last command. If you have a dask cluster then all computations can be distributed to the cluster.





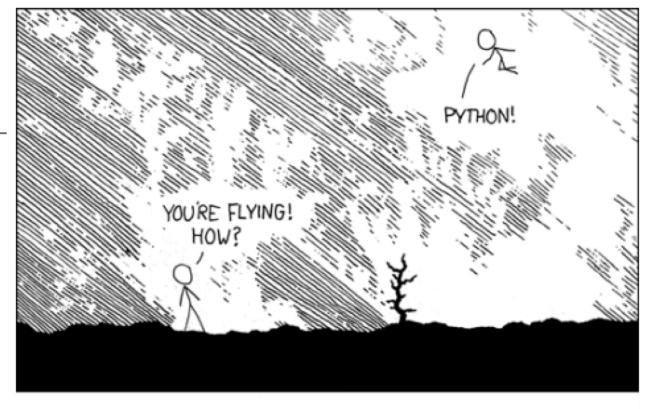
- install qpython
- open pip console
- install dask
- install toolz
- install ipython

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	← Terminal 1 - + :
	pace(name) IPython on QPython
	IPython 5.5.0 - An enhanced Interactive Pyt
	Type 'copyright', 'credits' or 'license ' for more information, Type '?' for help 'exit' for exit.
	In <2>: %timeit da.random.uniform(size=1000
	00,chunks=10000).sum().compute() 10 loops, best of 3: 69.6 ms per loop
	in < 3 >:
	\bigcirc \leftrightarrow \rightarrow Def if ef el fo
	$1^{2}^{\circ} 3^{\frac{4}{7}} 4^{\circ} 5^{\circ} 6^{\circ} 7^{\circ} 8^{\circ} 9^{\circ} 0 \propto$
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The End: XKCD









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