

Name

Layan / Madhur

Appearance

Madhur has a big but strong figure, long white hair and beard. He has visible marks of his battles (scars, limping, ...). He wears functional clothing to withstand the toughest environment, again featuring proof of battle (ripped, broken buckles, wear by weather/water). It consists of a thick leader overall, high boots, belt. On his back is a basic fishing rod with hook, a net is strapped around his belt, his filleting knife in his right hand.

Attacks (Ranged)**Attacks (Melee)**

Madhur carries a filleting knife which he uses to cut the enemy

Q

Madhur attacks by swinging his fishing hook into the enemy and ripping it out. This slows the target briefly and marks them

W

Madhur douses himself in salt water to disinfect his wounds removing DOT effects and granting a temporary increase in resistances

E

Throws a net on the ground which stays for a couple of seconds and slows enemies walking over it. If any abilities are cast, the caster will be entangled and rooted (/stunned if marked?).

R

A storm erupts throwing high waves around in a circular radius, disorienting the enemies which slows them and makes them take more damage through other damage sources.

Background

Being a fisherman in Bilgewater usually ends on the sea ground after a couple of years, yet *Madhur* has been one for all his life. The harsh weather and deaths of his crew mates have hardened him in his continuous fight against the sea monsters which lurk beyond the safety of Bilgewater's shores. It's a job that pays well in the slaughter docks, but the only reward *Madhur* needs are the trophies of his catch.