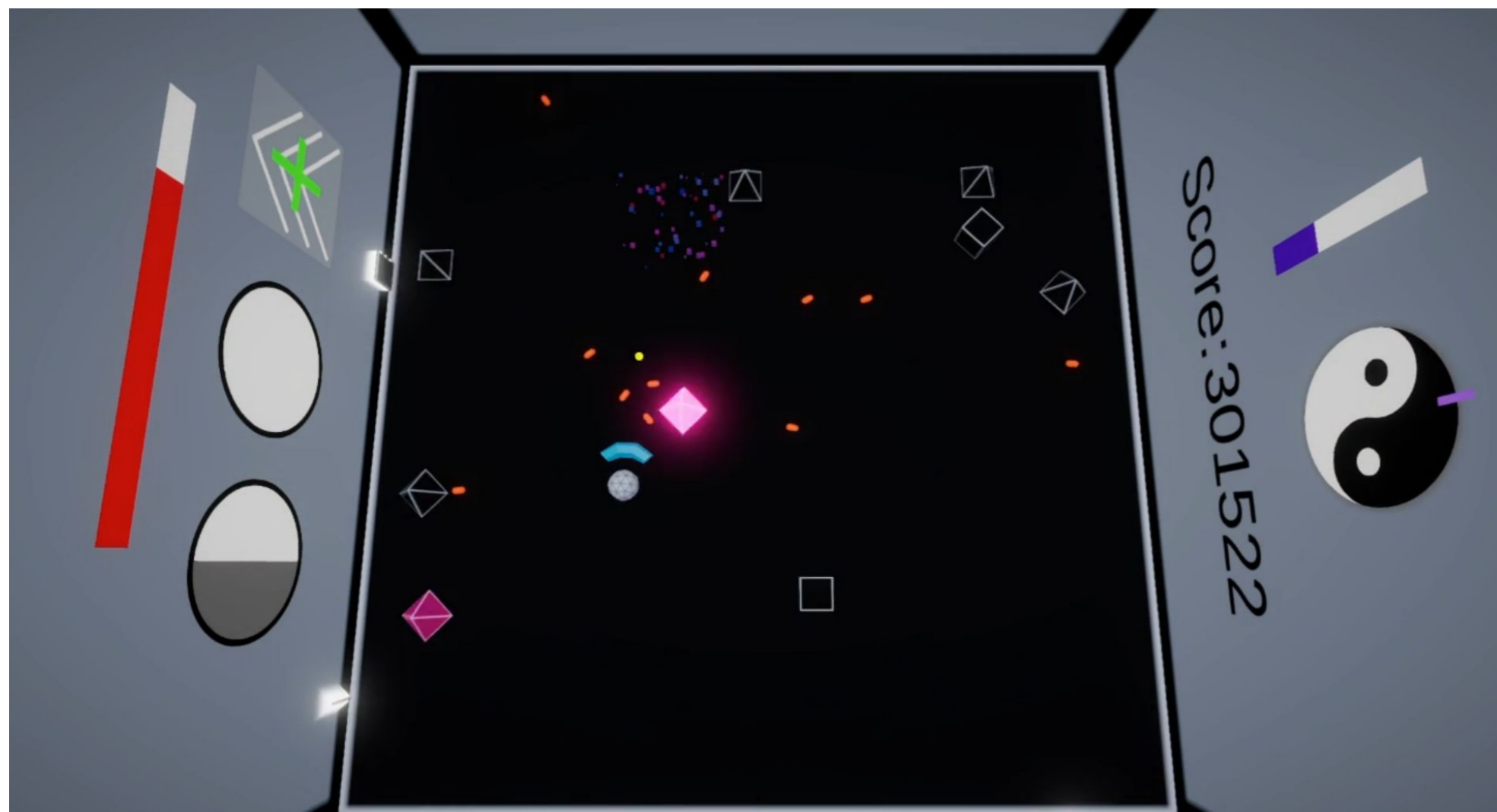


Project: Equilibrium

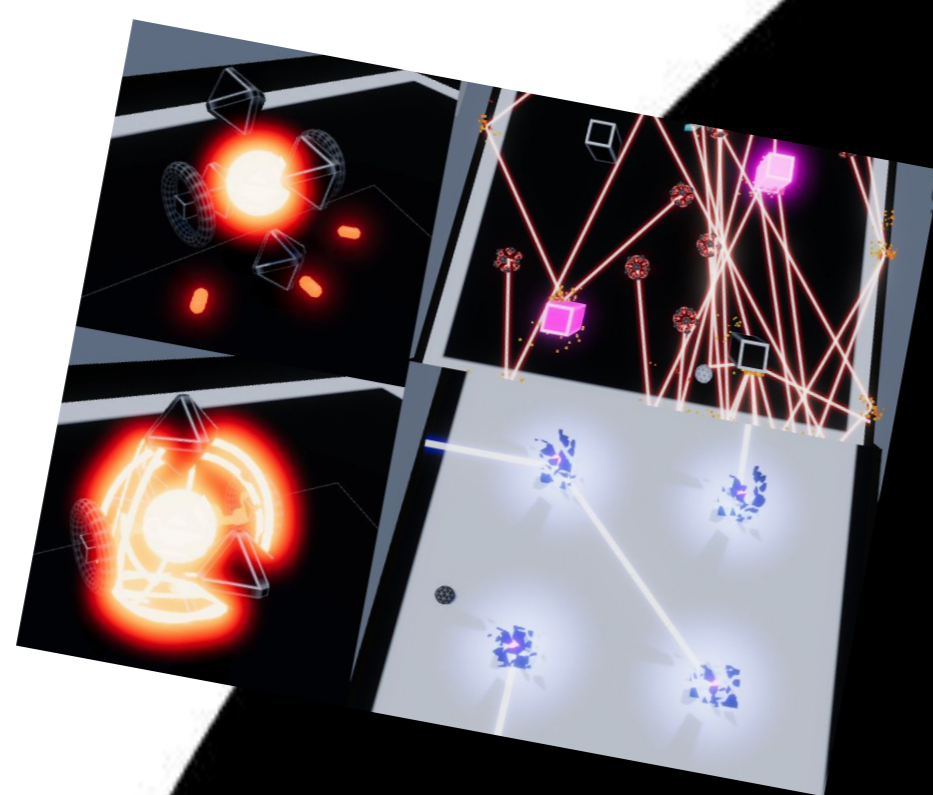
Gameslab Praktikum 2021 Summer



Order State:
The time has come! Strike back against your foes wielding the power of order and decimate their hordes!

Game Concept

- Top-down bullet hell
- Simplistic, but stylized graphics
- Constantly switching world state alternates gameplay between offense and defense



Gameplay Features

- Varied enemies ensure a challenging fight for survival
- 5 different Power-Ups allow players to step up their game
- 5 distinct levels featuring 2 bosses directly influence gameplay experiences
- Diegetic UI provides a unique perspective

CHAOS STATE: OH NO... THE ENEMIES ARE GOING BERSERK! TRY TO SURVIVE A VICIOUS ONSLAUGHT OF RELENTLESS ENEMIES!

