

Game Idea Pitch

Team 'Arbitrary Team Name'

- Daniel Hook
- Domenik Popfinger
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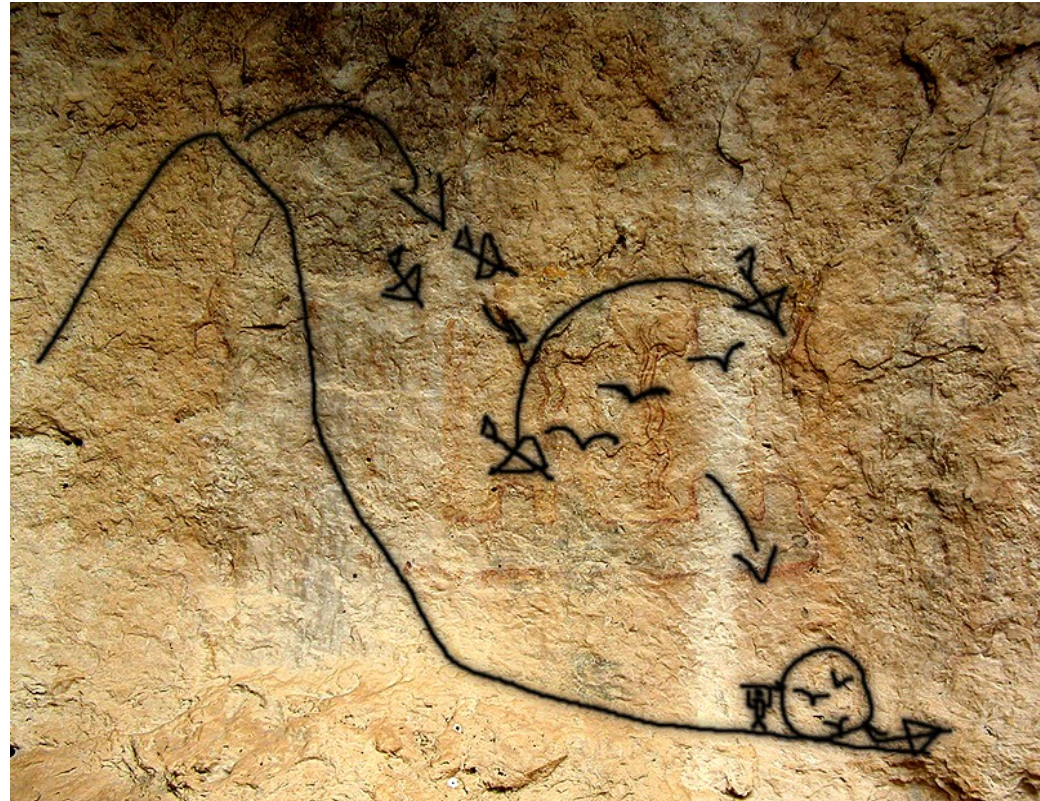
Caviators

- 2 Cavemen
- 2 Planes
- 1 Net
- Tons of Birds



Gameplay

- Start on Mountain
- Glide Down
- Catch Dinner
- Profit
- Repeat

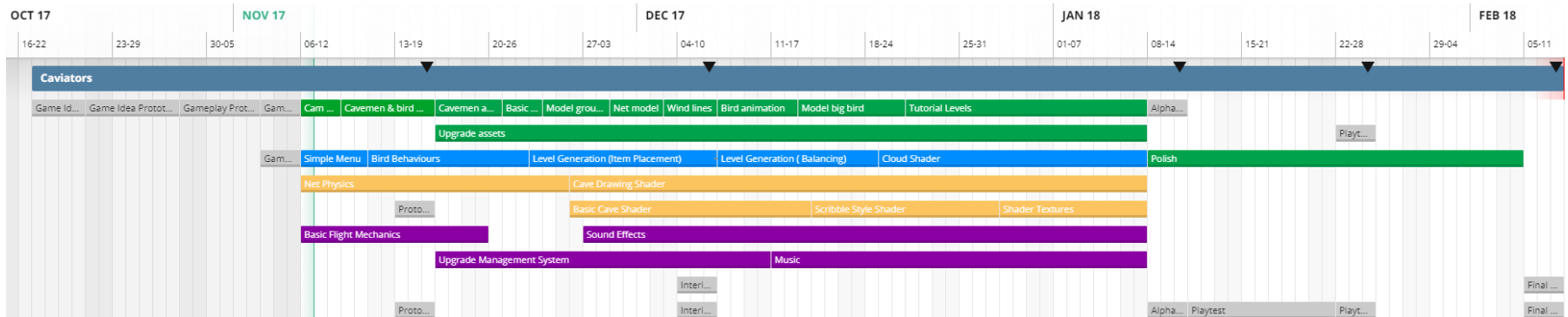


Gameplay Elements

- Glider Flight (1)
- Catch Birds (1)
- Different Birds (3)
- Boost with Net (2)
- Keep Birds in Net (2)
- Wind Sim (4)



Development Schedule



Thanks for Listening!

“Huhrk“
-Garbl

“Namnom“
-Knaark

7/10
-ign

“based on real events“
- no one