Computer-Network-Takeover-Operator delivers Net Neutrality
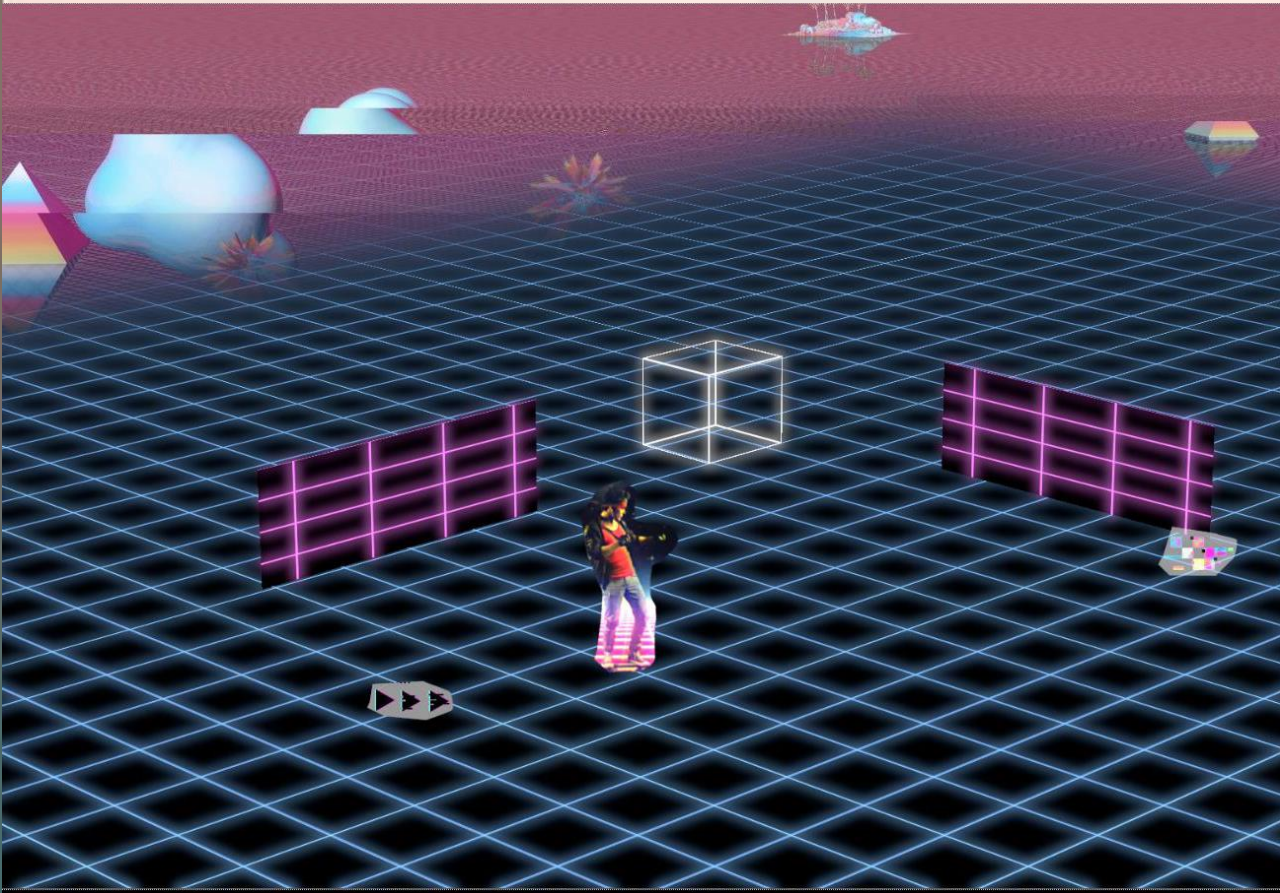
CYBERSPACE LIBERATION
TRIANKOLOS EDITION

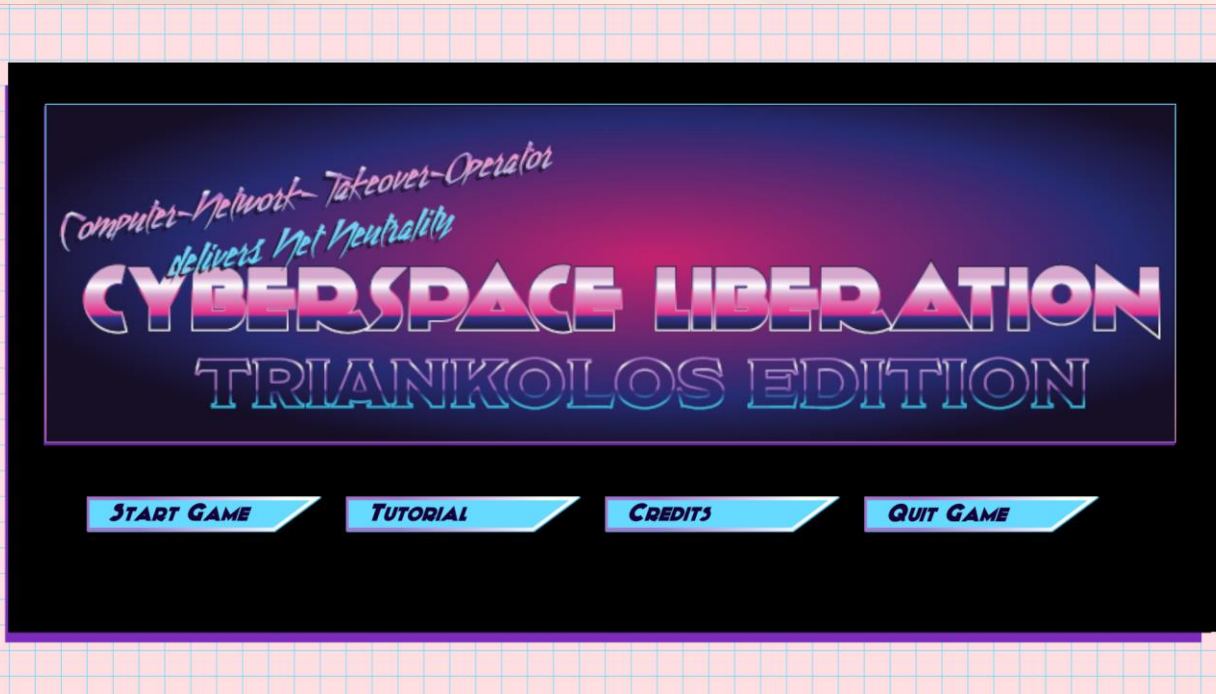Julius Krüger, Felix Kosian, Mehmet Dereli, Louis Hoetzl (MD.H.)
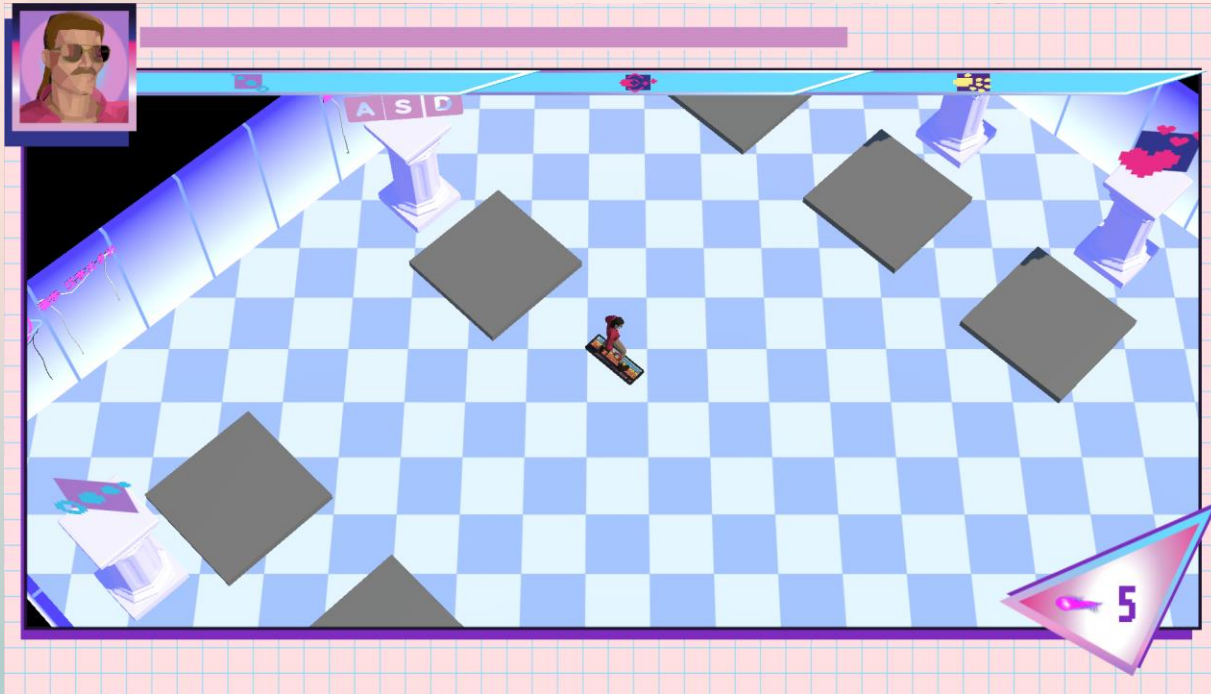
Concept Art vs Final Product

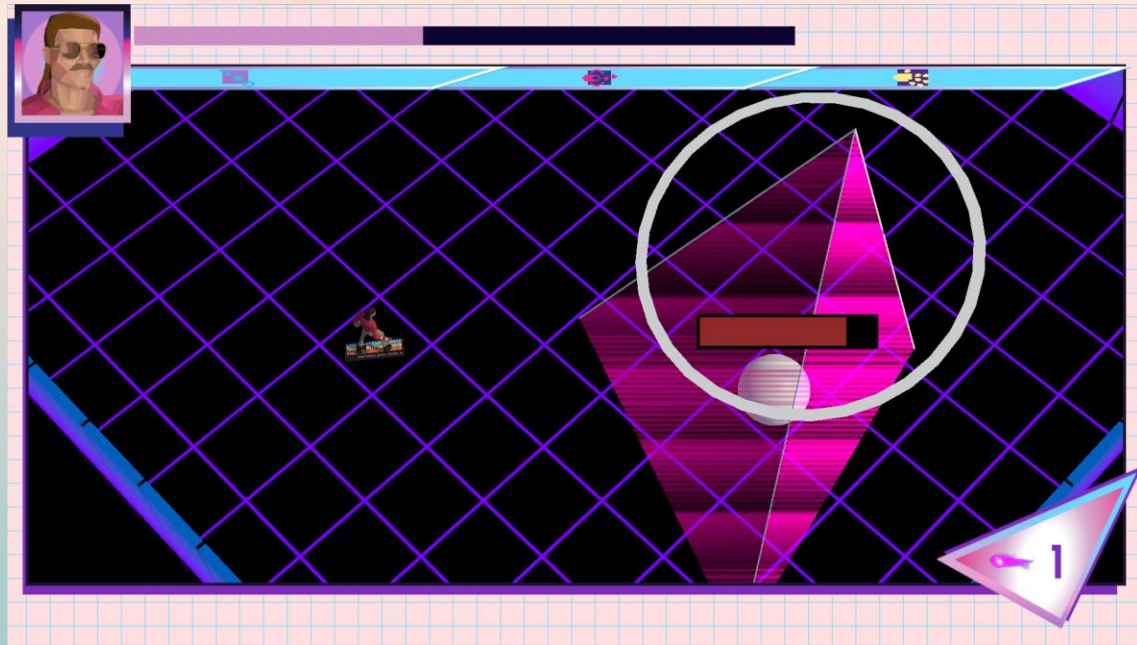# Final Result - Changes since Playtesting
Main Menu

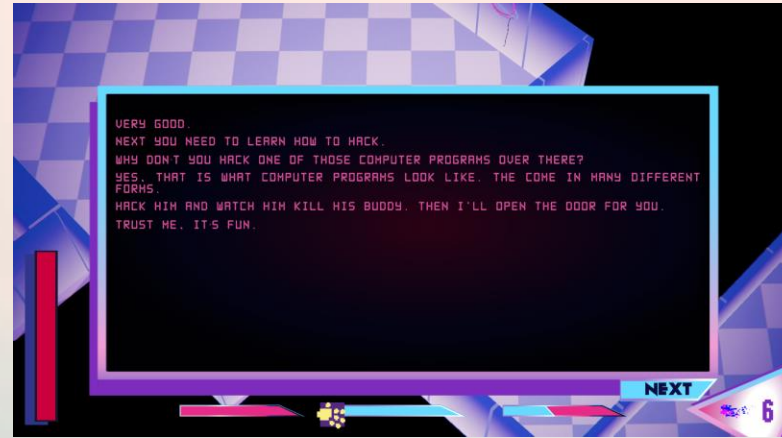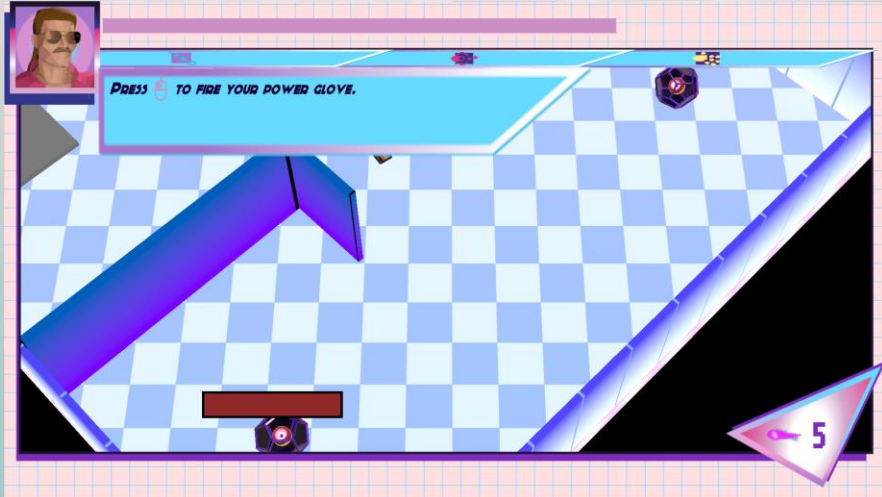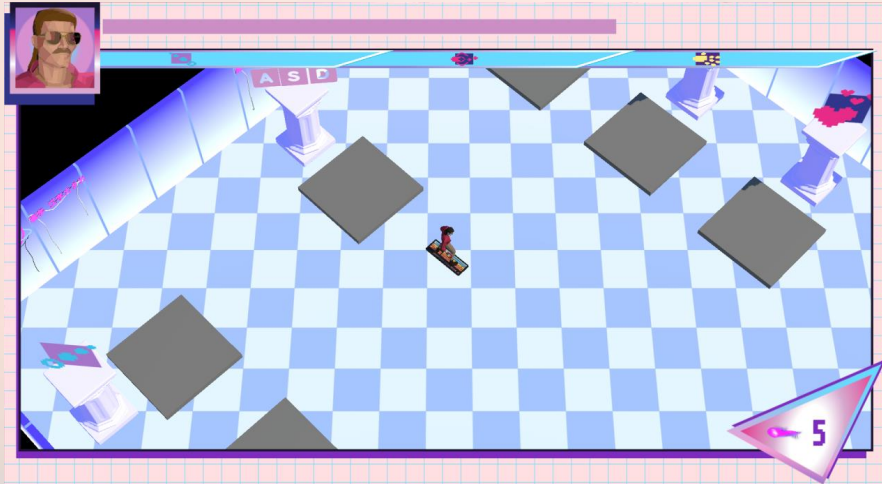# Final Result - Changes since Playtesting In Game UI

Final Result - Changes since Playtesting
Boss Fight
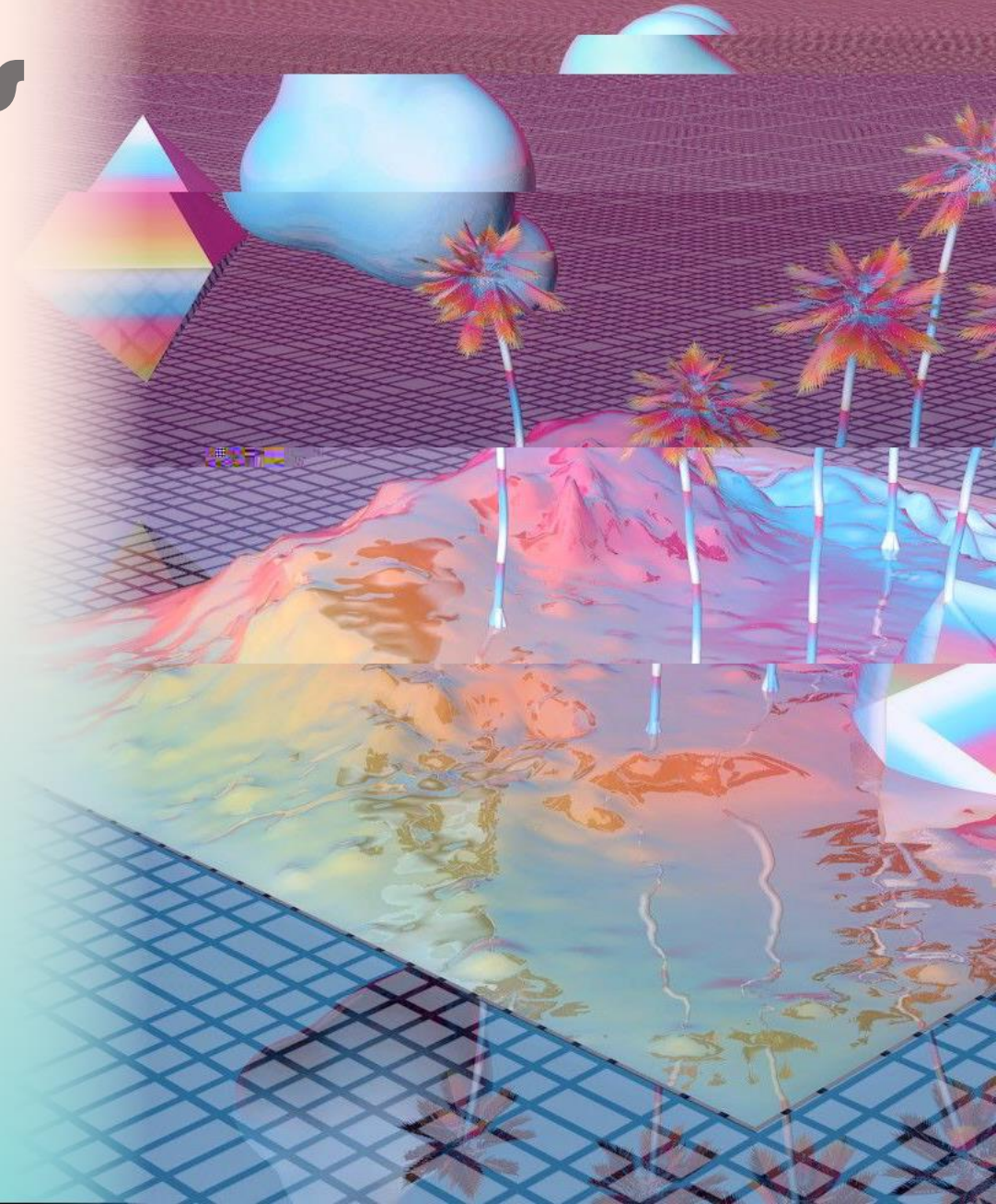
Final Result - Changes since Playtesting Tutorial

Demo !

蒸発します

Failures and Achievments

- Failures:
  - Unique Game Design
  - Motivation

- Achievements:
  - AI
  - Procedural Level Generation

Final Thoughts

- The Project was successful:
  - Implemented Technical Achievments successfully
  - Helpful feedback during Playtesting
  - Polished Portfolio Project

Any Questions ?