

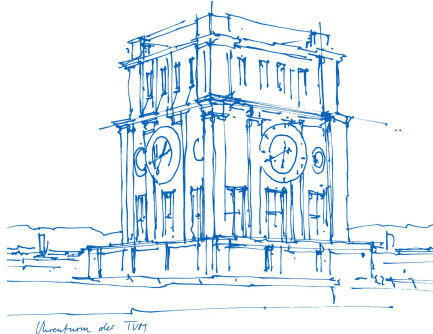
Final Release - Fall For Me!

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Chair for graphics and visualization
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Key Points



Game vision and class theme



Our game



Technical challenges



Changes done



Live demo

Game vision and class theme

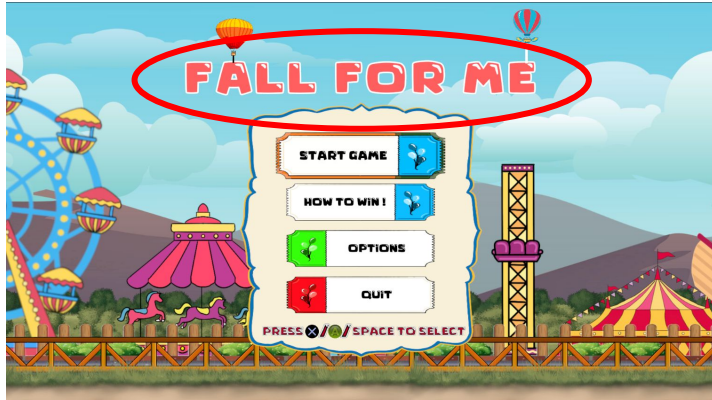


Course theme

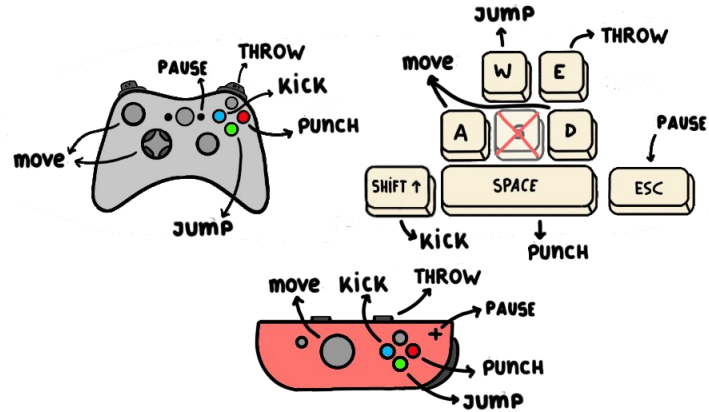


Our game

Our game



- Competitive multiplayer (1vs1, 2vs2)
- In an amusement park
- Fighting on top of moving roller coaster
- Catch the most candies to win
- Obstacles, attacks...
- Sound effects, music



Our game merges a fun and competitive setting of an amusement park and fighting style videogames.



Individual counter

Deposited candy counter

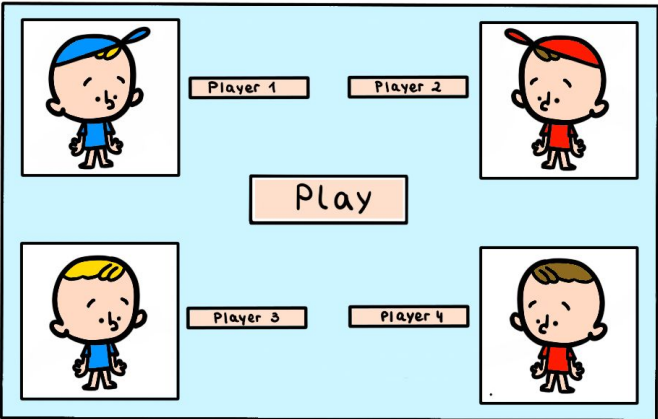
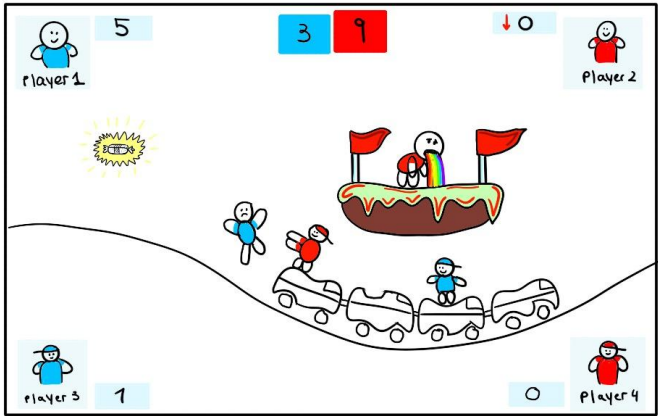


Base
(with
balloons)

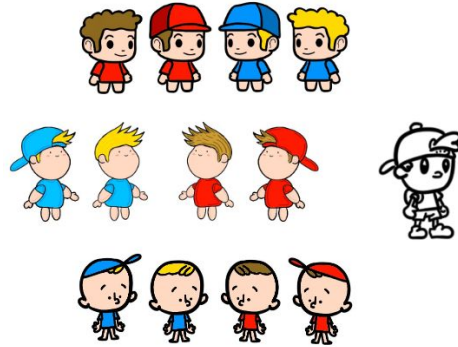
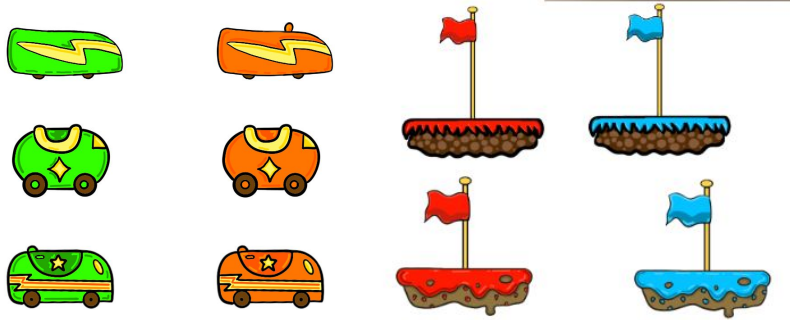
Roller
coaster

Players

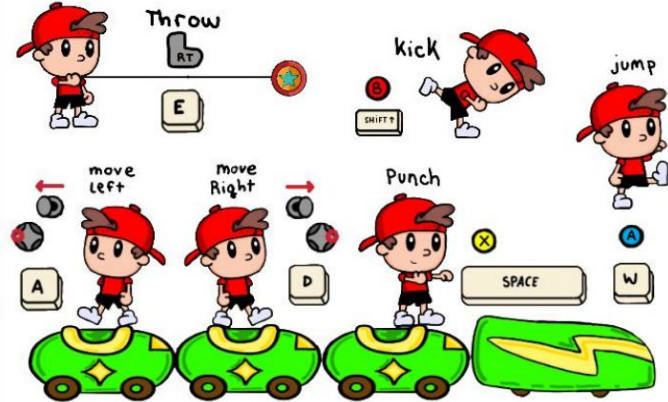
Previous designs



Previous designs



Now

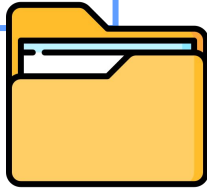


Technical challenges

Creating roller coaster

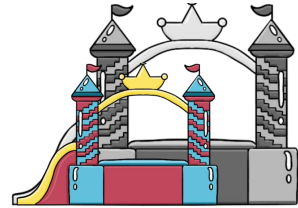


Problems with
meta files



Wwise

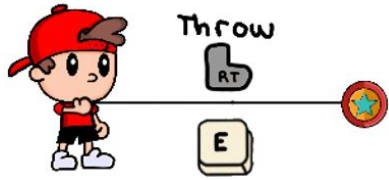
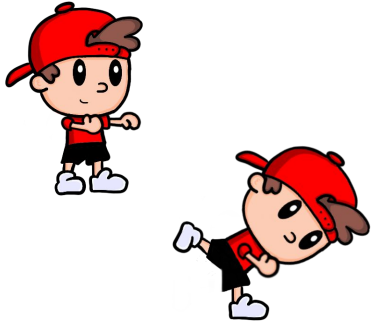
Connection with
wwise



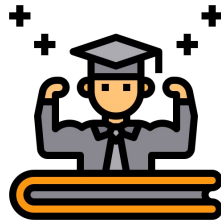
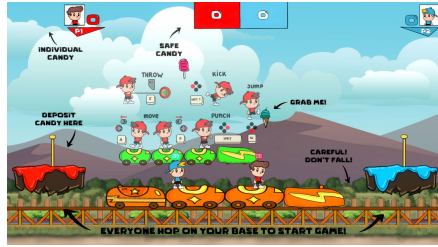
Animations and
cropping

Changes done

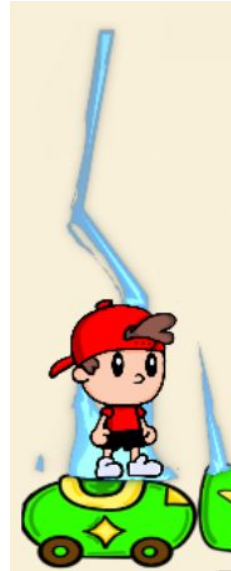
New attacks
(playability)



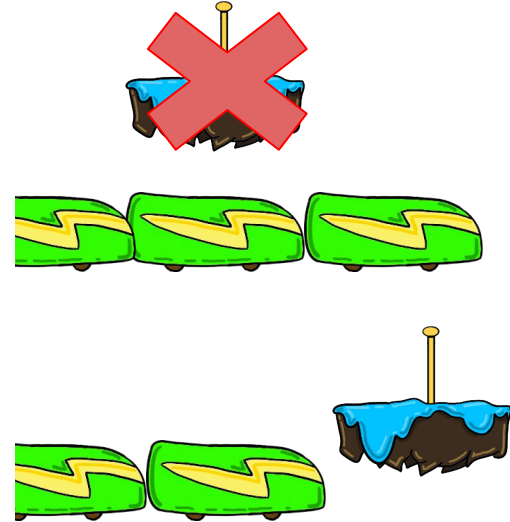
Chill area
(playtesting)



Respawning
mechanic
(playtesting)



Bases next to the
roller coaster
(playability)



Live demo

FALL FOR ME

by CiciSoft



LEARN THE STORY

 <p>Andie Barnhill announces the closing of Barnhill's Land.</p>	 <p>Making the giant crowd of guests furious.</p>	 <p>To distract the crowd, Mr. Barnhill orders sweets shot into the air.</p>	 <p>You climb onto the nearest roller coaster for an advantage. A fight for the sweets has begun.</p>
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MEET YOUR CHARACTERS

 <p>Red Team</p>	 <p>Blue Team</p>
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GRAB THESE SWEETS

Earn points!



HOW TO PLAY

 <p>Throw [E]</p>	 <p>kick</p>	 <p>jump</p>
 <p>move left [A]</p>	 <p>move right [D]</p>	 <p>Punch [SPACE]</p>



WATCH OUT FOR OBSTACLES

You should jump!



YOUR ATTACKS

Punch your opponents!

Punch your teammate to pass candy!

Throw a Yo-Yo to drag players closer to you!

Kick your opponents!



DROP OFF YOUR CANDY

Drop off your candy at your team's base!



HAVE FUN!!!!!!



The end

Any questions?