A presentation and review of the publication:

# Neural Trees for Learning on Graphs

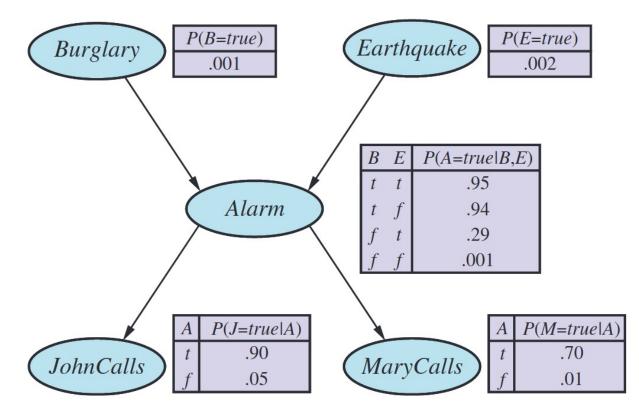
By Rajat Talak, Siyi Hu, Lisa Peng, and Luca Carlone

Presenter: Niklas Vest Advisor: Evin Pınar Örnek



#### **Motivation**

- Standard GNNs cannot capture basic graph properties
- At least *Probabilistic Graphical Model*?



Source: S. Russel, P. Norvig, 2020 (Artificial Intelligence - A modern approach)



#### Contributions

- G-compatibility
- Neural Tree architecture

# Reasoning

- Approximating *G-compatible* function = Approximating PGM
- *Neural Tree* architecture can approximate\* G-compatible function



# **Definitions (1) – Graphs for Semi-Supervised Learning**

$$\mathcal{G}\,=\,(\mathcal{V},\mathcal{E})$$

$$oldsymbol{X} = (oldsymbol{x}_v)_{v \in \mathcal{V}}$$

$$\{z_v \in \mathcal{L} \mid v \in \mathcal{A}\}$$
 for a subset  $\mathcal{A} \subset \mathcal{V}$ 

Goal: Predict labels for all  $v \in \mathcal{V} \setminus \mathcal{A}$ 



#### **Definitions (2) – GNNs and Node Classification**

$$h_{v}^{t} = \operatorname{AGG}_{t}\left(h_{v}^{t-1}, \left\{\left(h_{u}^{t-1}, \kappa_{u,v}\right) \mid u \in \mathcal{N}_{\mathcal{G}}\left(v\right)\right\}\right)$$
$$y_{v} = \operatorname{READ}\left(h_{v}^{T}\right)$$



# **Definitions (3) – Graph terminology**

- Clique

A set of a graph's nodes that induce a complete subgraph.

#### Tree Decomposition

A tree-shaped representation of a Graph. The nodes are **sets of** the graph's vertices, called **bags**.

- For a vertex of the graph, the bags that contain this vertex must induce a subtree of the decomposition.
- *If two vertices share an edge, at least one bag must contain both vertices.*

- Treewidth

The largest bag of any of a graph's tree decompositions minus one.



# **Definitions (4) – Graph functions**

**G-Invariant function.** A function  $f: \mathbb{R}^m \to \mathbb{R}^n$  is called graph invariant if it satisfies  $f(\varphi(g) \cdot x) = f(x)$  for all  $x \in \mathbb{R}^n$  and  $g \in G$  and a homomorphism  $\varphi: G \to S_m$ 

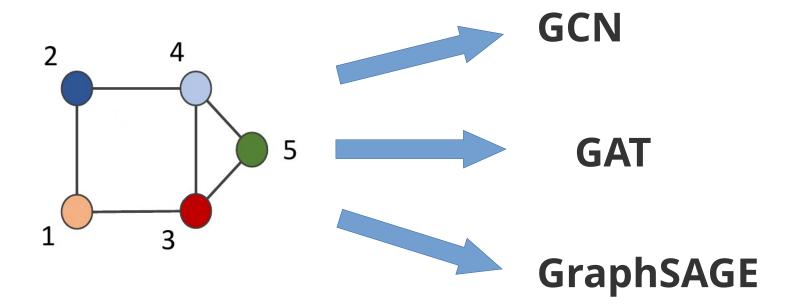
**G-Equivariant function.** A function  $f: \mathbb{R}^m \to \mathbb{R}^n$  is called graph equivariant if it satisfies  $f(\varphi(g) \cdot x) = \psi(g) \cdot f(x)$  for all  $g \in G$  and a homomorphism  $\psi: G \to S_n$ .

**G-Compatible function**. A function  $f: (\times_{v \in V} X_v, G) \to \mathbb{R}$  is compatible with a graph G if it can be factorized as

$$f(\mathbf{X}) = \sum_{c \in C(G)} heta_c(\mathbf{x}_C)$$



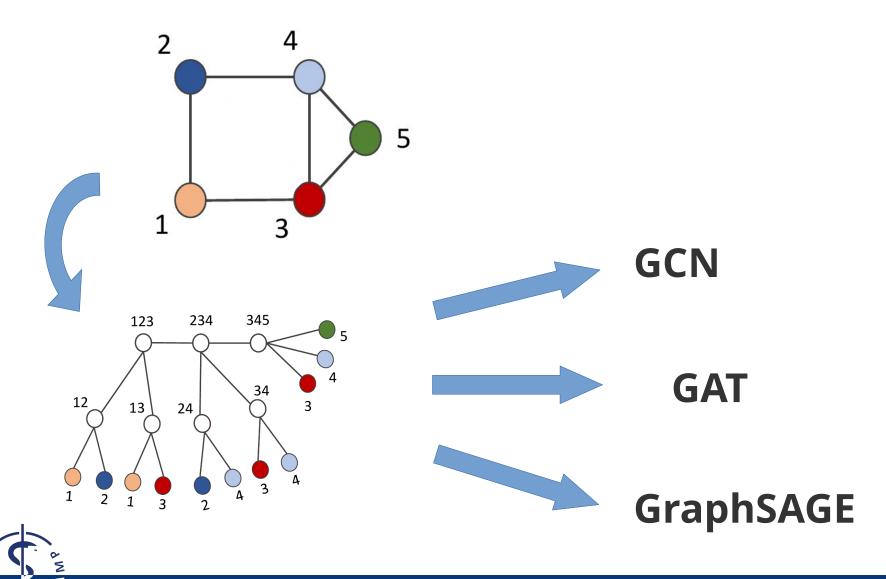
#### **Standard GNNs vs Neural Tree architecture (1)**



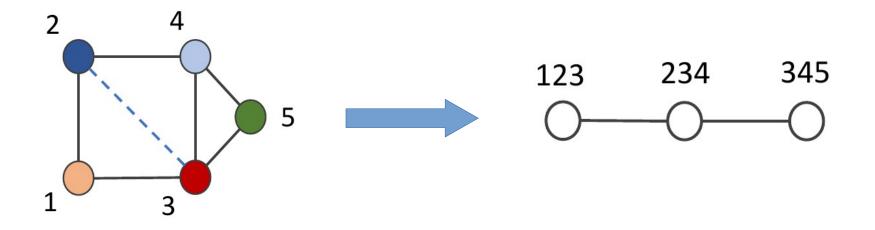


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#### **Standard GNNs vs Neural Tree architecture (2)**



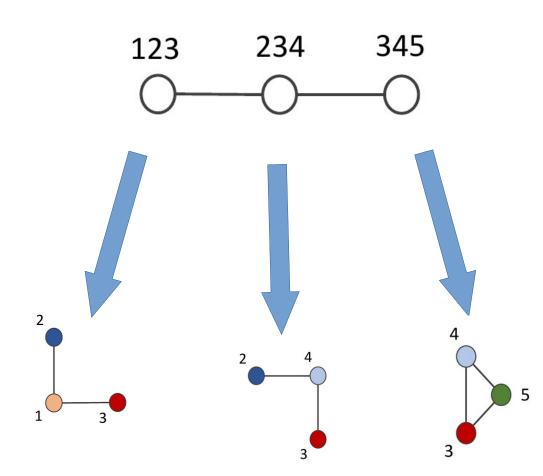
#### H-Tree (1) – Tree Decomposition of the Graph

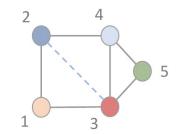




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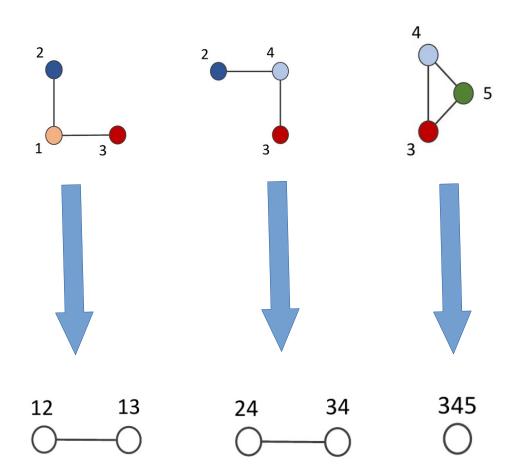
#### H-Tree (2) – Identify subgraphs induced by bags

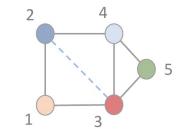






#### H-Tree (3) – Apply recursively

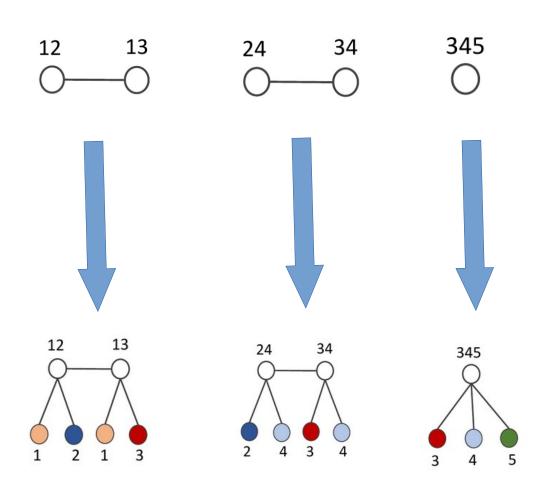


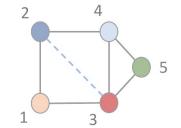




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H-Tree (4) – Merge results (recursively)

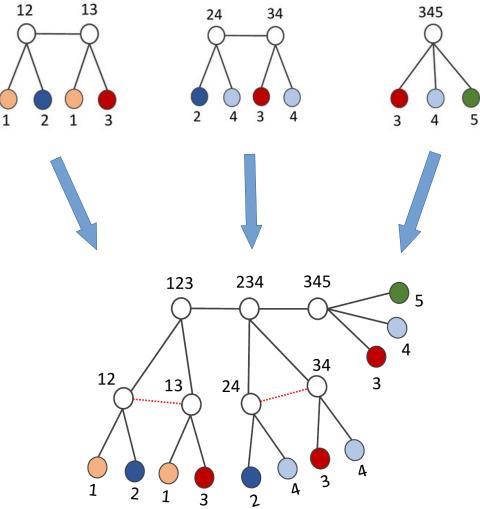


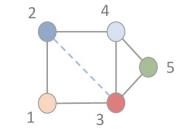




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H-Tree (5) – Final H-Tree

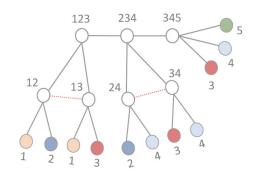






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#### **Neural Tree Architecture**



 $h_{v}^{t} = \operatorname{AGG}_{t}\left(h_{v}^{t-1}, \left\{\left(h_{u}^{t-1}, \kappa_{u,v}\right) \mid u \in \mathcal{N}_{\mathcal{G}}\left(v\right)\right\}\right)$ 

$$\boldsymbol{h}_{u}^{t} = \operatorname{AGG}_{t}\left(\boldsymbol{h}_{u}^{t-1}, \left\{\left(\boldsymbol{h}_{w}^{t-1}, \kappa_{w,u}\right) \mid w \in \mathcal{N}_{\mathcal{J}_{\mathcal{G}}}\left(u\right)\right\}\right)$$

 $y_v = \operatorname{READ}(h_v^T)$ 

 $y_v = \text{COMB}\left(\{\boldsymbol{h}_l^T \mid l \text{ leaf node in } \mathcal{J}_{\mathcal{G}} \text{ s.t. } \kappa(l) = v\}\right)$ 



#### **Parameter Bounds (1)**

$$\begin{split} \boldsymbol{h}_{u}^{t} &= \operatorname{AGG}_{t}\left(\boldsymbol{h}_{u}^{t-1}, \{(\boldsymbol{h}_{w}^{t-1}, \kappa_{w,u}) \mid w \in \mathcal{N}_{\mathcal{J}_{\mathcal{G}}}\left(u\right)\}\right) \\ &= \operatorname{ReLU}\left(\sum_{k=1}^{N_{u}} a_{u,t}^{k} \langle \boldsymbol{w}_{u,t}^{k}, \boldsymbol{h}_{\bar{\mathcal{N}}\left(u\right)}^{t-1} \rangle + b_{u,t}^{k}\right) \end{split}$$

$$N = \mathcal{O}\left(n \times (tw\left[\mathcal{J}_{\mathcal{G}}\right] + 1)^{2tw\left[\mathcal{J}_{\mathcal{G}}\right] + 3} \times \epsilon^{-(tw\left[\mathcal{J}_{\mathcal{G}}\right] + 1)}\right)$$



# Parameter Bounds (2) $h_u^t = AGG_t \left( h_u^{t-1}, \{ (h_w^{t-1}, \kappa_{w,u}) \mid w \in \mathcal{N}_{\mathcal{J}_{\mathcal{G}}}(u) \} \right)$ $= ReLU \left( \sum_{k=1}^{N_u} a_{u,t}^k \langle w_{u,t}^k, h_{\bar{\mathcal{N}}(u)}^{t-1} \rangle + b_{u,t}^k \right)$

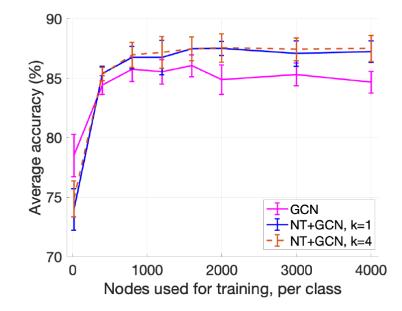
$$N = \mathcal{O}\left(n \times (tw\left[\mathcal{J}_{\mathcal{G}}\right] + 1)^{2tw\left[\mathcal{J}_{\mathcal{G}}\right] + 3} \times \epsilon^{-(tw\left[\mathcal{J}_{\mathcal{G}}\right] + 1)}\right)$$

- Number of parameters required for  $\epsilon$ -approximation is
  - Linear in the # of nodes
  - Exponential in tw[ ]
- Low-average-tree-width data = less training data required



#### **Experiment: Citation Networks**

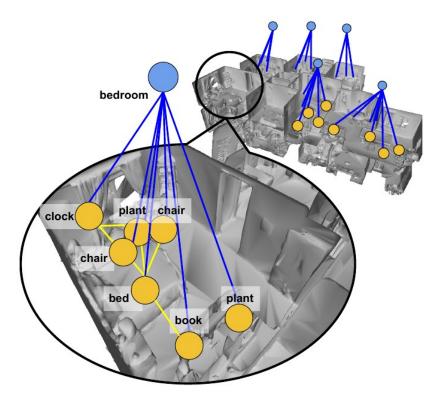
- Datasets: PubMed, CiteSeer, Cora
- Node = Document, Edge = Citation, Label = Topic
- CiteSeer: 380.000+ nodes, 1.751.000+ edges
- Citation networks have high treewidth
- Bounded treewidth graph sub-sampling





# **Experiment: 3D scene graphs (1)**

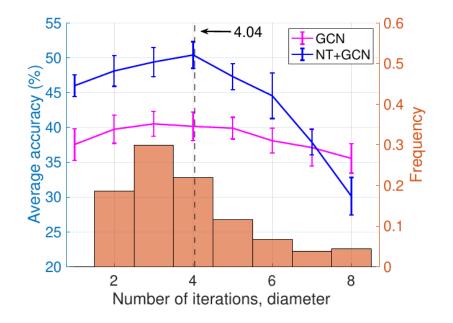
- **Datasets:** Stanford 3D scene graph dataset
- Nodes = Objects, Edges = Spacial Adjacency, Label = Semantics
- Nodes and edges in the hundreds to low thousands
- Authors added nearly 5000 edges!





#### **Experiment: 3D scene graphs (2)**

		-
Model	Input graph	Neural Tree
GCN	$40.88 \pm 2.28~\%$	$50.63 \pm 2.25~\%$
GraphSAGE	$59.54 \pm 1.35~\%$	$63.57 \pm 1.54~\%$
GAT	$46.56 \pm 2.21~\%$	$62.16 \pm 2.03~\%$
GIN	$49.25 \pm 1.15~\%$	$63.53 \pm 1.38~\%$





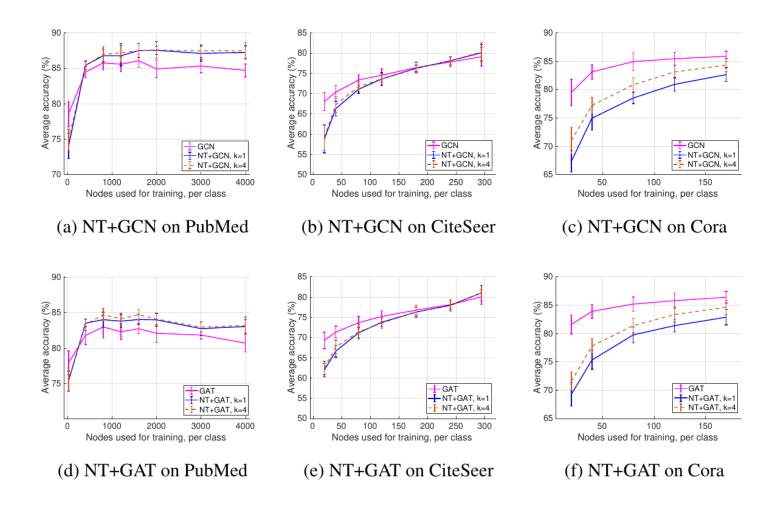
#### Take Home Message(s)

- Neural Tree architecture = message passing on H-Tree(G)
- Sub-sample G before constructing H-Tree in case of high treewidth
- # of parameters linear in # of nodes, exponential in treewidth



# Discussion

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#### References

1. R. Talak, S. Hu, L. Peng, L. Carlone. Neural Trees for Learning on Graphs. In Neural Information Processing Systems (NeurIPS), 2021.

