A presentation and review of the publication:

# **Neural Trees for Learning on Graphs**

By Rajat Talak, Siyi Hu, Lisa Peng, and Luca Carlone

Presenter: Niklas Vest Advisor: Evin Pınar Örnek



## **Motivation**

- Standard GNNs cannot capture basic graph properties
- At least *Probabilistic Graphical Model*?



Source: S. Russel, P. Norvig, 2020 (Artificial Intelligence - A modern approach)



# **Contributions**

- *G-compatibility*
- *Neural Tree* architecture

# **Reasoning**

- Approximating *G-compatible* function = Approximating PGM
- *Neural Tree* architecture can approximate\* G-compatible function



# **Definitions (1) – Graphs for Semi-Supervised Learning**

$$
\mathcal{G} \,=\, (\mathcal{V}, \mathcal{E})
$$

$$
\bm{X}\,=\,(\bm{x}_v)_{v\in\mathcal{V}}
$$

$$
\{z_v \in \mathcal{L} \mid v \in \mathcal{A}\} \text{ for a subset } \mathcal{A} \subset \mathcal{V}
$$

Goal: Predict labels for all  $v \in \mathcal{V} \backslash \mathcal{A}$ 



#### **Definitions (2) – GNNs and Node Classification**

$$
h_v^t = \text{AGG}_t\left(h_v^{t-1}, \{(h_u^{t-1}, \kappa_{u,v}) \mid u \in \mathcal{N}_{\mathcal{G}}(v)\}\right)
$$

$$
y_v = \text{READ}(h_v^T)
$$



# **Definitions (3) – Graph terminology**

– **Clique**

*A set of a graph's nodes that induce a complete subgraph.*

#### – **Tree Decomposition**

*A tree-shaped representation of a Graph. The nodes are sets of the graph's vertices, called bags.* 

- *For a vertex of the graph, the bags that contain this vertex must induce a subtree of the decomposition.*
- *If two vertices share an edge, at least one bag must contain both vertices.*

– **Treewidth**

*The largest bag of any of a graph's tree decompositions minus one.*



# **Definitions (4) – Graph functions**

**G-Invariant function.** A function  $f: \mathbb{R}^m \to \mathbb{R}^n$  is called graph invariant if it satisfies  $f(\varphi(g)\cdot x)=f(x) \text{ for all } x\in\mathbb{R}^n \text{ and } g\in G\,$  and a homomorphism  $\varphi:G\to S_m$ 

**G-Equivariant function.** A function  $f : \mathbb{R}^m \to \mathbb{R}^n$  is called graph equivariant if it satisfies  $f(\varphi(g)\cdot x)=\psi(g)\cdot f(x)$  for all  $g\in G$  and a homomorphism  $\,\psi:G\rightarrow S_n$  .

**G-Compatible function**. A function  $f:(\times_{v\in V}\mathbb{X}_v,G)\to\mathbb{R}$  is compatible with a graph  $G$  if it can be factorized as

$$
f(\mathbf{X}) = \sum_{c \in C(G)} \theta_c(\mathbf{x}_C)
$$



#### **Standard GNNs vs Neural Tree architecture (1)**





#### **Standard GNNs vs Neural Tree architecture (2)**



### **H-Tree (1) – Tree Decomposition of the Graph**





# **H-Tree (2) – Identify subgraphs induced by bags**







## **H-Tree (3) – Apply recursively**







**H-Tree (4) – Merge results (recursively)**







**H-Tree (5) – Final H-Tree**







#### **Neural Tree Architecture**



$$
h_v^t = \text{AGG}_t\left(h_v^{t-1}, \{ \left(h_u^{t-1}, \kappa_{u,v}\right) \mid u \in \mathcal{N}_{\mathcal{G}}\left(v\right) \}\right)
$$

$$
\boldsymbol{h}_{u}^{t}=\operatorname{AGG}_{t}\left(\boldsymbol{h}_{u}^{t-1},\left\{\left(\boldsymbol{h}_{w}^{t-1},\kappa_{w,u}\right)\ \|\ w\in\mathcal{N}_{\mathcal{J}_{\mathcal{G}}}\left(u\right)\right\}\right)
$$

 $y_v = \text{READ}(h_v^T)$ 

 $y_v = \text{COMB} \left( \{ \mathbf{h}_l^T \mid l \text{ leaf node in } \mathcal{J}_{\mathcal{G}} \text{ s.t. } \kappa(l) = v \} \right)$ 



#### **Parameter Bounds (1)**

$$
\begin{aligned} \boldsymbol{h}^t_u &= \mathrm{AGG}_t\left(\boldsymbol{h}^{t-1}_u, \{( \boldsymbol{h}^{t-1}_w, \kappa_{w,u}) \mid w \in \mathcal{N}_{\mathcal{J}_{\mathcal{G}}}\left(u\right)\}\right) \\ &= \texttt{ReLU}\left(\textstyle\sum_{k=1}^{N_u} a^k_{u,t} \langle \boldsymbol{w}^k_{u,t}, \boldsymbol{h}^{t-1}_{\bar{\mathcal{N}}(u)} \rangle + b^k_{u,t}\right) \end{aligned}
$$

$$
N = \mathcal{O}\left(n \times \left(tw\left[\mathcal{J}_{\mathcal{G}}\right]+1\right)^{2tw\left[\mathcal{J}_{\mathcal{G}}\right]+3} \times \epsilon^{-\left(tw\left[\mathcal{J}_{\mathcal{G}}\right]+1\right)}\right)
$$



 $h_u^t = \text{AGG}_t\left(h_u^{t-1}, \{(h_w^{t-1}, \kappa_{w,u}) \mid w \in \mathcal{N}_{\mathcal{J}_G}(u)\}\right)$ **Parameter Bounds (2)**  $\mathcal{L} = \texttt{ReLU}\left(\sum_{k=1}^{N_u} a_{u,t}^k \langle \boldsymbol{w}_{u,t}^k, \boldsymbol{h}_{\bar{\mathcal{N}}(u)}^{t-1} \rangle + b_{u,t}^k\right)$ 

$$
N = \mathcal{O}\left(n \times (tw\left[\mathcal{J}_{\mathcal{G}}\right]+1)^{2tw\left[\mathcal{J}_{\mathcal{G}}\right]+3} \times \epsilon^{-(tw\left[\mathcal{J}_{\mathcal{G}}\right]+1)}\right)
$$

- Number of parameters required for ϵ-approximation is
	- **Linear** in the # of nodes
	- **Exponential** in tw[ ]
- Low-average-tree-width data = less training data required



## **Experiment: Citation Networks**

- **Datasets:** PubMed, CiteSeer, Cora
- Node = Document, Edge = Citation, Label = Topic
- CiteSeer: 380.000+ nodes, 1.751.000+ edges
- Citation networks have high treewidth
- *Bounded treewidth graph sub-sampling*





# **Experiment: 3D scene graphs (1)**

- **Datasets:** Stanford 3D scene graph dataset
- Nodes = Objects, Edges = Spacial Adjacency, Label = Semantics
- Nodes and edges in the hundreds to low thousands
- Authors added nearly 5000 edges!





#### **Experiment: 3D scene graphs (2)**







#### **Take Home Message(s)**

- Neural Tree architecture = message passing on H-Tree(G)
- Sub-sample G before constructing H-Tree in case of high treewidth
- $-$  # of parameters linear in # of nodes, exponential in treewidth



# **Discussion**

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#### **References**

1. R. Talak, S. Hu, L. Peng, L. Carlone. Neural Trees for Learning on Graphs. In Neural Information Processing Systems (NeurIPS), 2021.

