Finish (ms6)

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Final release (13.02). Game is done.	
Release:	
☐ Prepare stable final version of the game	due February 10
Technical:	
☐ Adjustments based on feedback from players	
Art and visuals:	
☐ Adjustments based on feedback from players	
Documentation:	
☐ Final presentation	due February 10
☐ Conclusion report	due February 10
☐ Video of gameplay	due February 10

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