

# Playtesting results (ms5)

*Printed from Asana*

Default deadline: 30.01 Playtest results. Game should be done by now, only reflect and react to feedback. Most focus on playtesting and gathering feedback

Release:

- Prepare stable version of the game for playtesting

Development:

- Adjustments based on feedback

Documentation:

- Prepare questionnaire for the playtesting

- Report

due January 27

Extra:

- Find people for playtesting

- Gather information