



# Team Plot Twist

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# Fatal Tides

4. Milestone  
Alpha Release

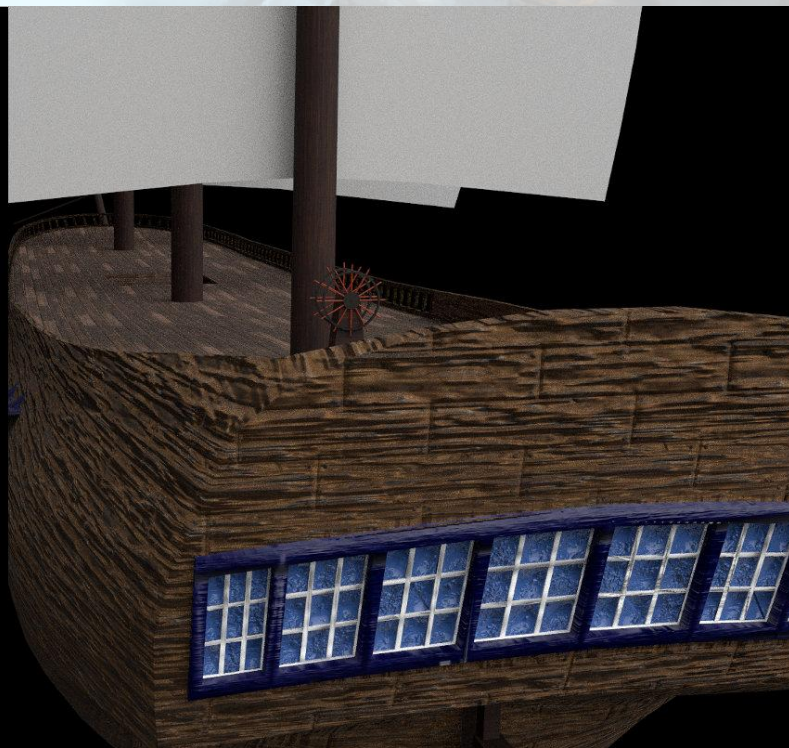
# Scripting and Gameplay



- Fine Tuning on Ship Movement
- Refined Cannon Usage
- Adapted Crew Movement to NavMesh
- Introduced Crates



# Modeling and Animation



# UI Tutorial

## Tutorial

### Steering



Rotates Boat Left and Right

With these rotations the travel direction of the boat is influenced



Rotates Camera Left and Right

With these rotations the Camera rotates around the boat

Previous

Next

## Tutorial

### Steering



Rotates Boat Left and Right

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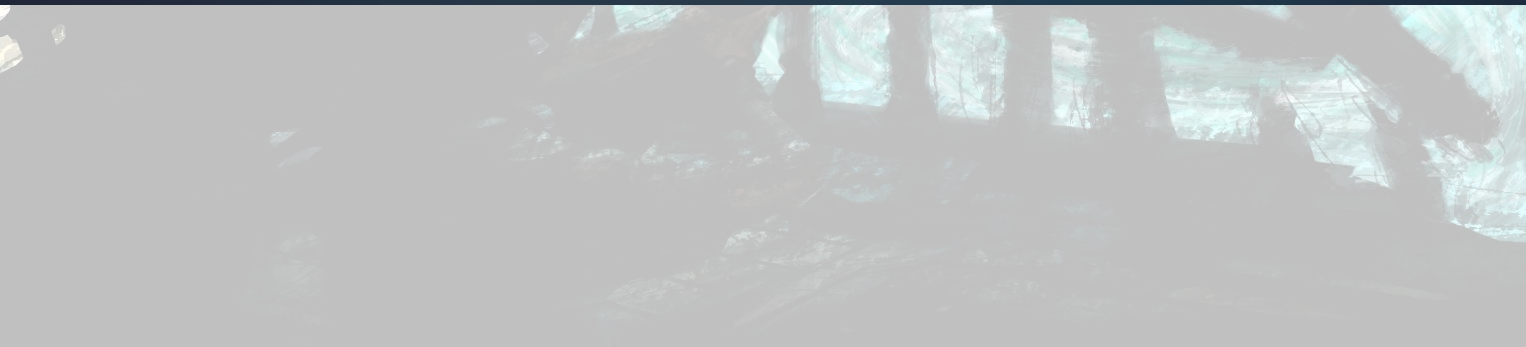
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Previous

Next

# UI Player HUD







**Live Demo !**



**Thank you for your attention!**

**Questions or Suggestions?**