



Team Plot Twist

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Fatal Tides

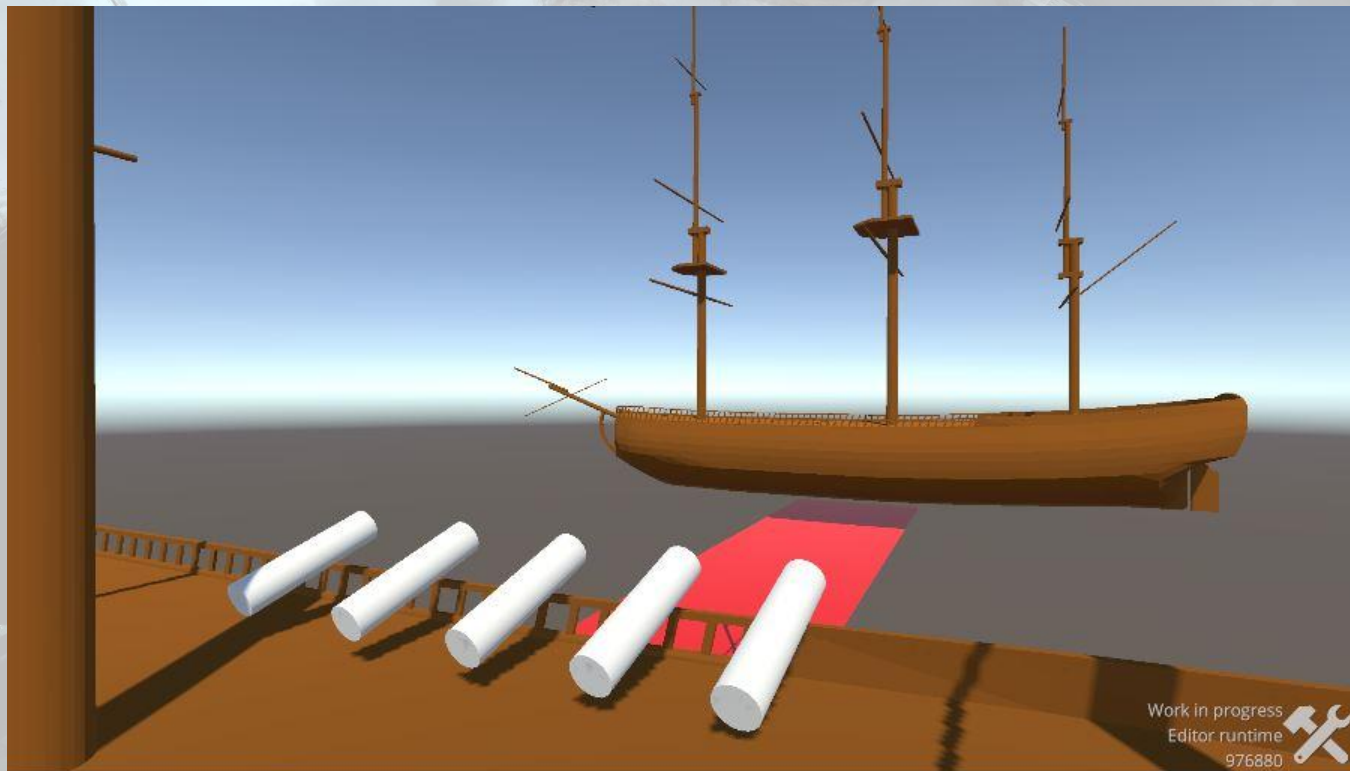
3. Milestone
Interim Demo


Ship Movement

- Based on maelstrom heightmap
- Camera rotation around boat
- Left / Right rotation of boat



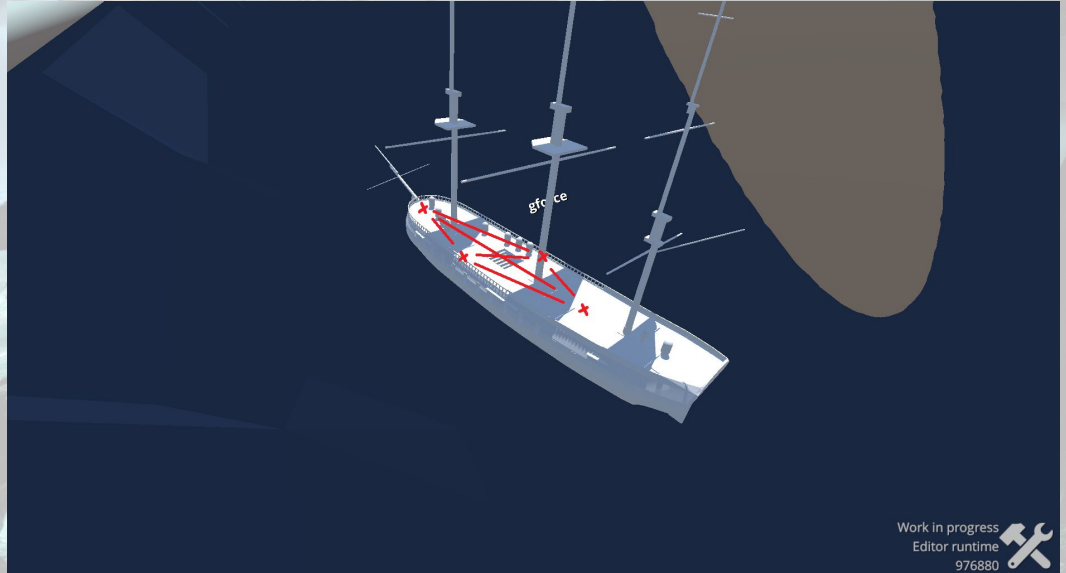
Cannons



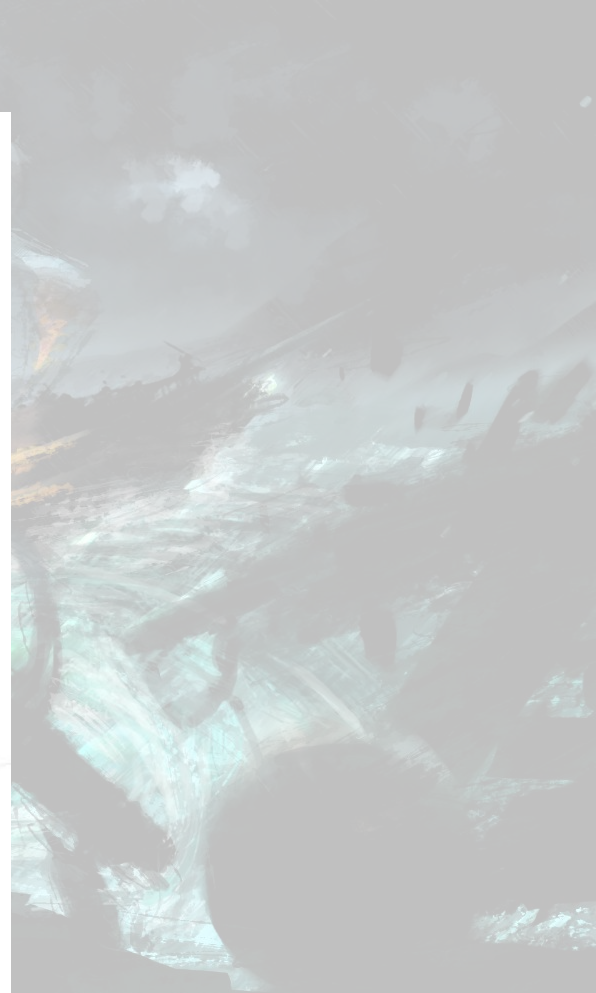
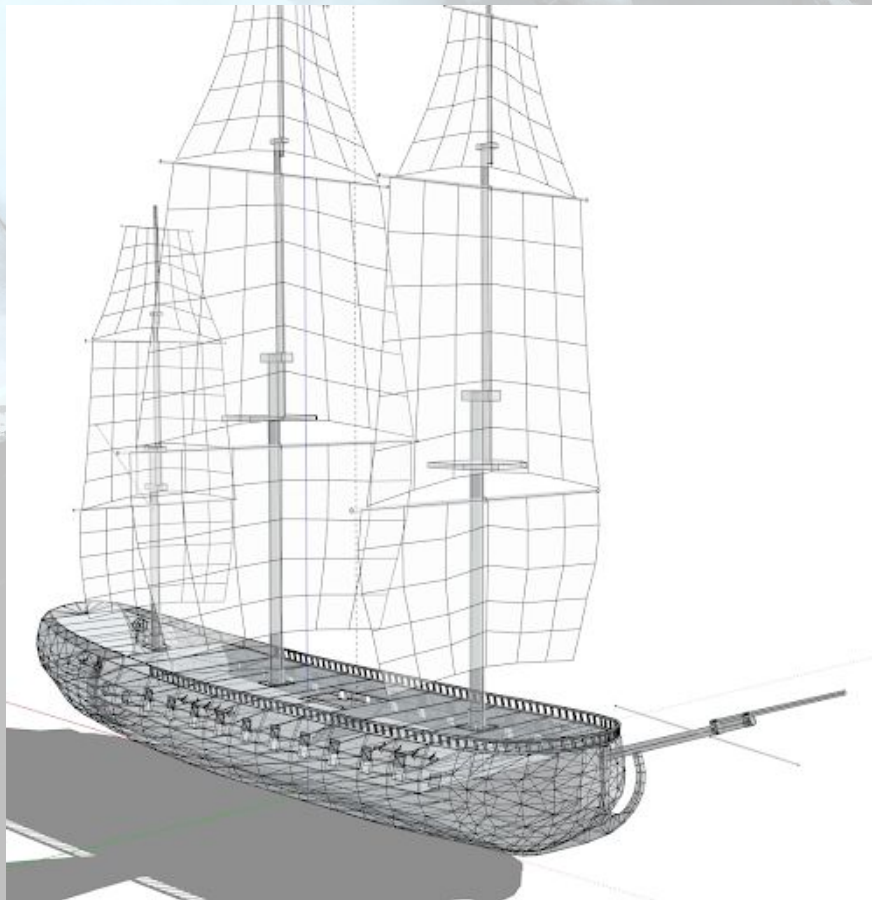
Work in progress
Editor runtime
976880 

Crew Movement

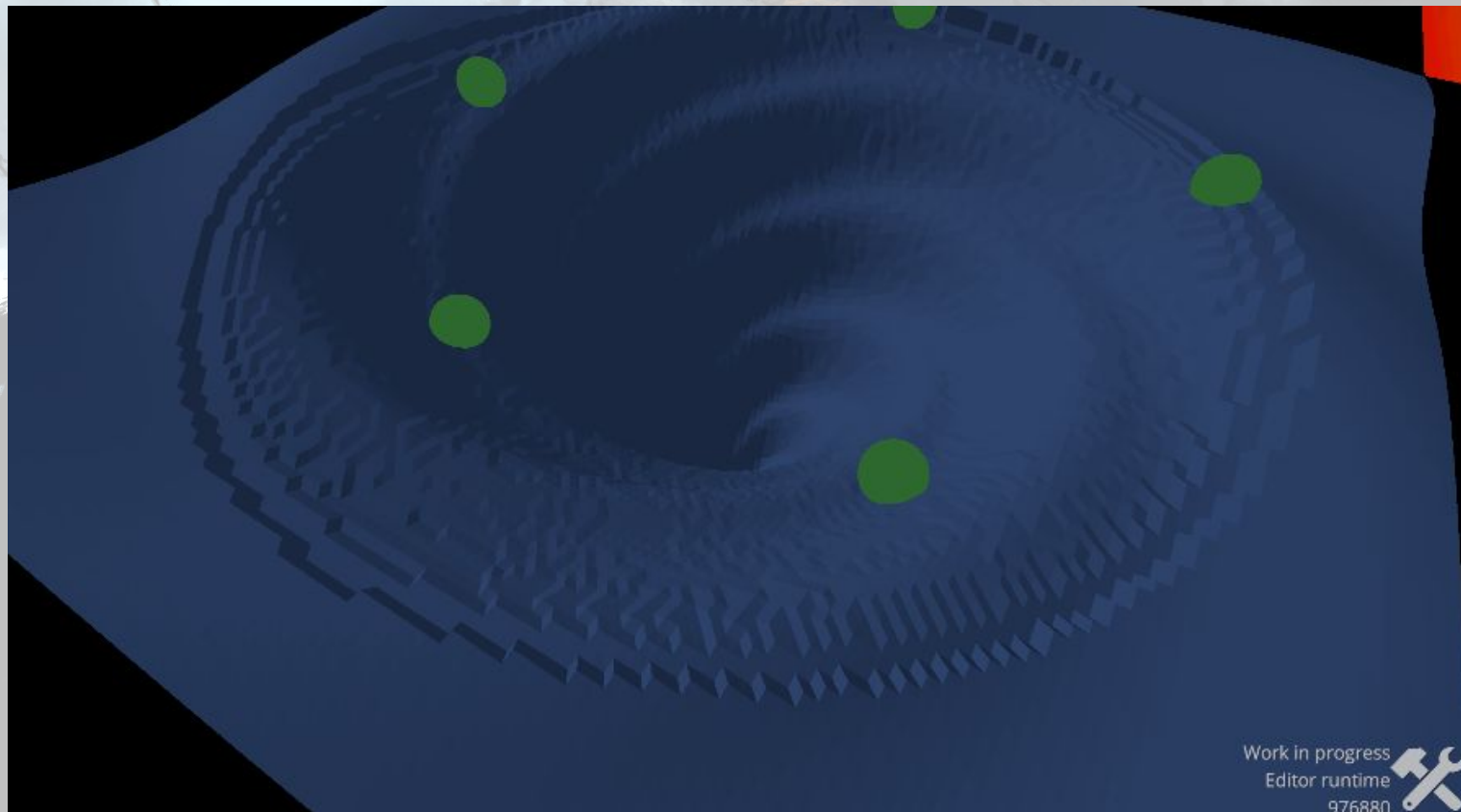
- 4 action stations
- Crew has no collision yet
- No smart moving AI yet



Ship



Water simulation





Live Demo !



Thank you for your attention!

Questions or Suggestions?