

# Destruction for Dummies

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Team M.A.D - Mutually Assured Destruction  
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The logo for Big Idea Bullseye, featuring the text "BIG IDEA BULLSEYE" in white, bold, sans-serif font, arranged in three lines and slanted slightly to the right. The text is set against a red circular background that resembles a bullseye target, with a dark red center and a lighter red outer ring. The entire logo is positioned on the left side of the image, partially overlapping a large, stylized red arrow pointing to the right.

**BIG  
IDEA  
BULLSEYE**

A large, stylized red arrow pointing to the right, with a dark red gradient and a white outline. It is positioned horizontally across the top half of the image, overlapping the red bullseye logo on the left and the dark red background on the right.

**DESTRUCTIVE PUZZLE PLATFORMER**

A large, stylized light blue arrow pointing to the right, with a light blue gradient and a white outline. It is positioned horizontally across the middle of the image, overlapping the red bullseye logo on the left and the dark red background on the right.

**LEVEL EDITOR**

# Puzzle Platformer

- 2.5D
- Level build from blocks
- Almost every block is destructible
- Blocks have different properties / effects



# Current State

- High targets achieved
  - Block types
  - Editor features
  - Art, Sound, UI
  - Story & dialogues
- Not achieved
  - Moving blocks
  - Wall jumps



# Challenges

- Art
  - No artists in the team, outsourcing, self made 2D art
- Controls
  - Introducing new movement mechanics
- Block types
  - Elaboration, interaction, testing, bugs



# New block types



Death



Key / Lock



Updraft



Respawn



Restore / Restorable

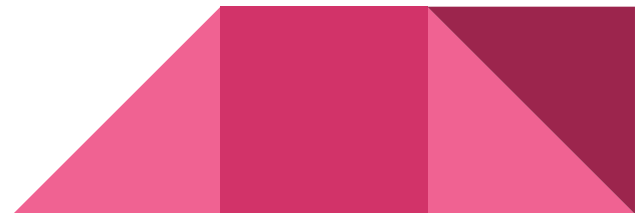


# Progress & Changes

- New block types: 12 distinct types
- Character adjustments
- Graphical asset overhaul
- Level progression
- Story elements
- Higher features of level editor
  - User can only export their level if they can beat their own level.
  - User can select the name, width and height of the custom level.



# Live Gameplay!





# Questions / Feedback



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