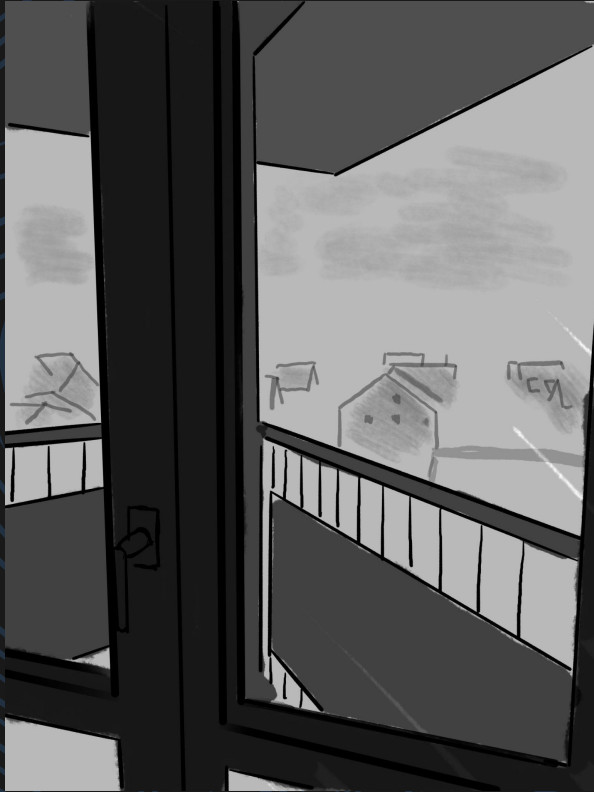




# Concept Art und Game Design



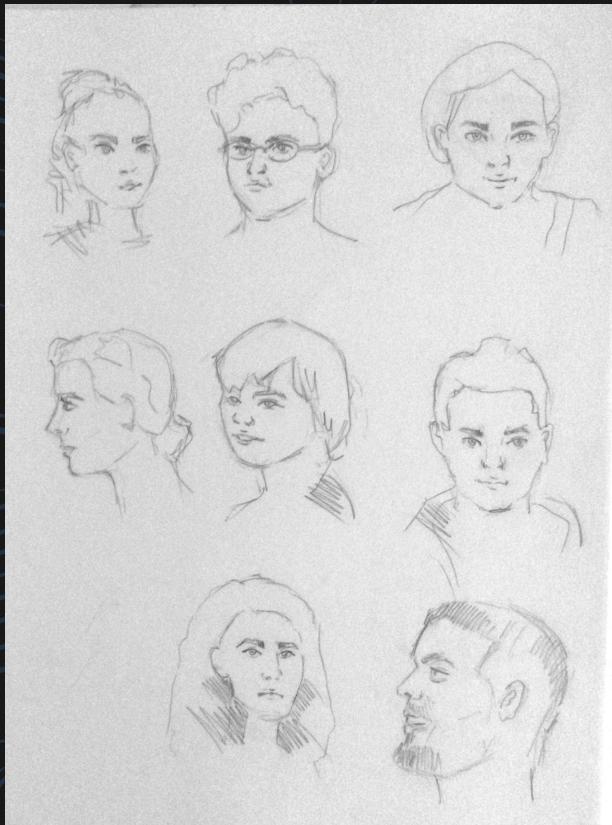
# Exercises



# Exercises



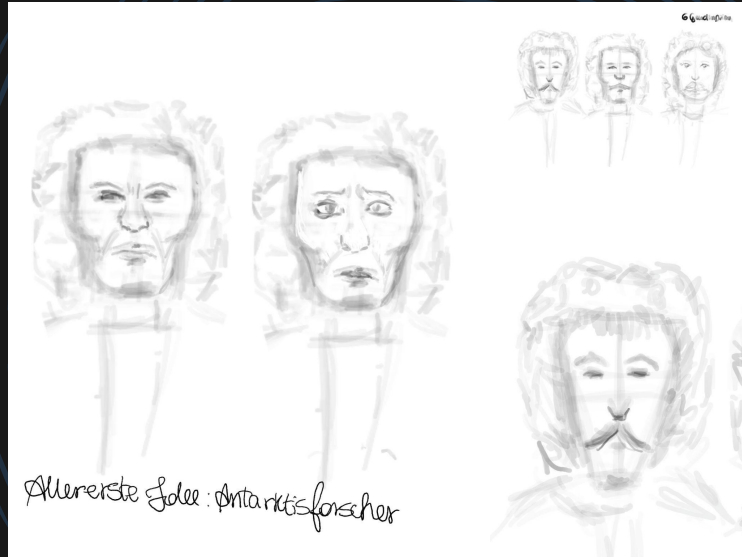
# Exercises





# Erste Ideen

Antarktisforscher



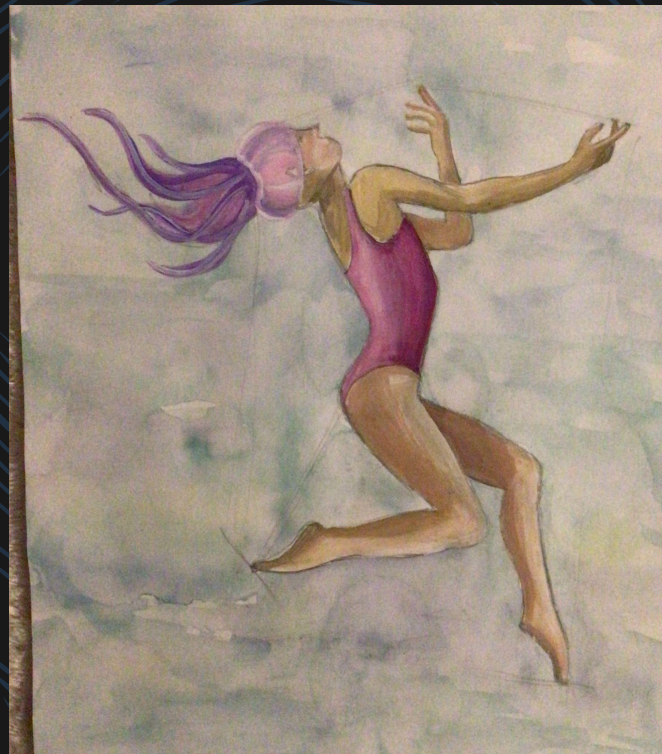
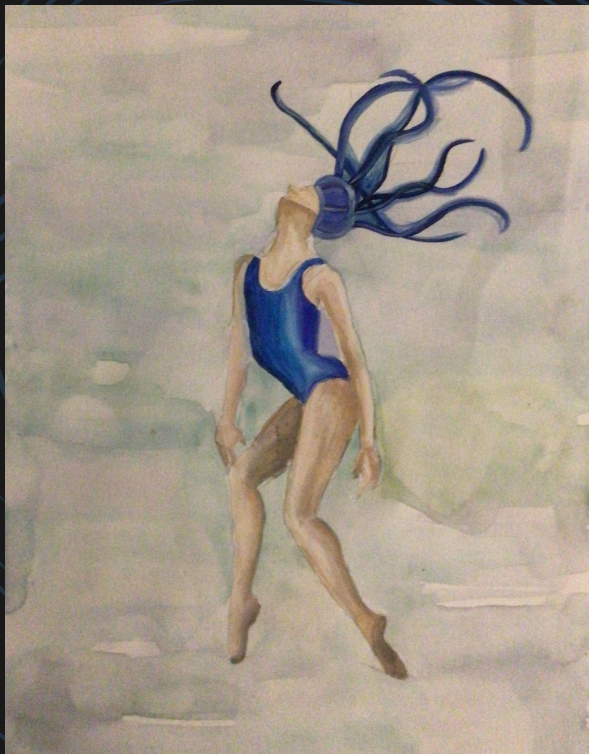
# Erste Ideen

Cyberpunk



# Erste Ideen

Underwater Humanoids







# Elderspell

Final Idea

# Mood board

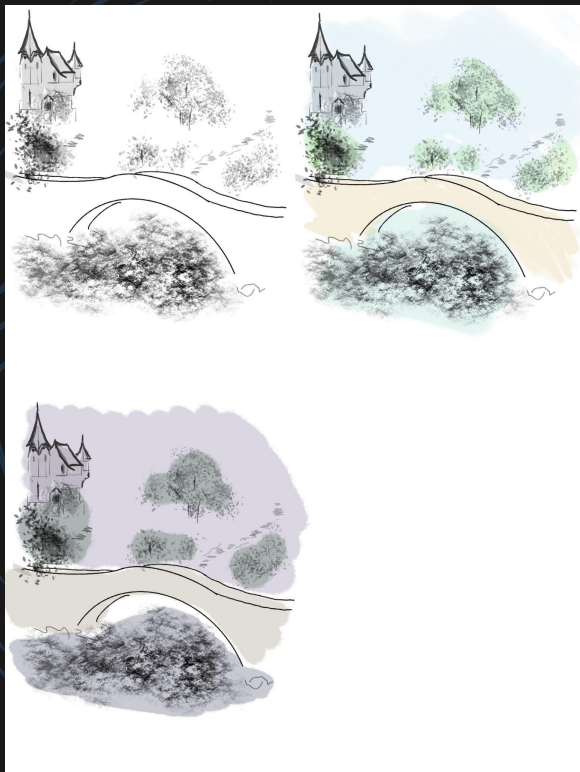




# Mood board



# Suche nach passende Farbpalette



# Witch Sketches

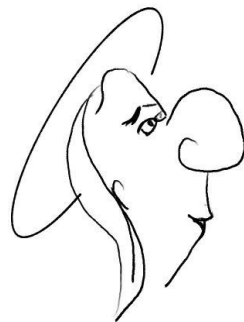
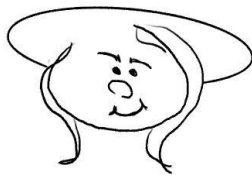
Erste Variante-Cartoony style





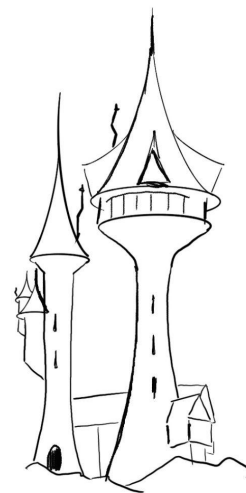
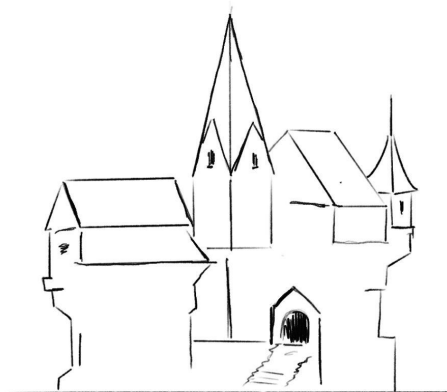
# Witch Sketches

Erste Variante-Cartoony style



# Witch House Sketches

Erste Variante-Cartoony style





# Witch Design

Erste Variante-Cartoon style



# Witch House

Erste Variante-Cartoon style



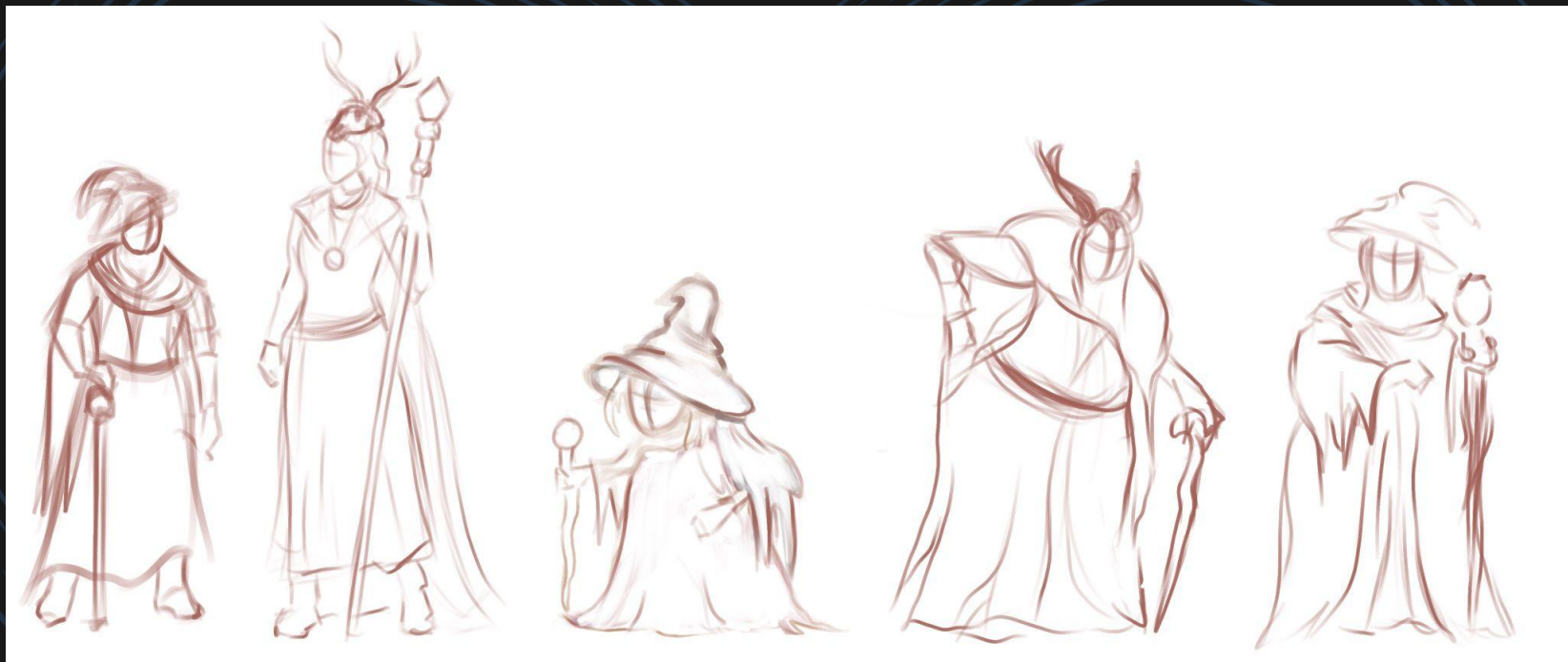
# Animations

Erste Variante-Cartoony style



# Witch Sketches

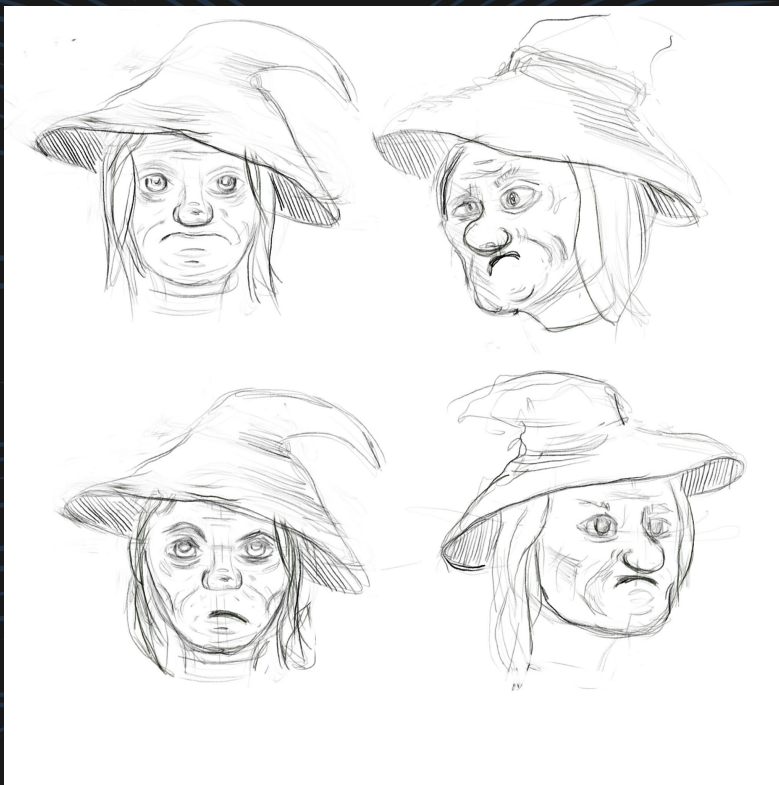
Zweite Variante (Finale)- realistic style





# Witch Sketches

Zweite Variante (Finale)- realistic style



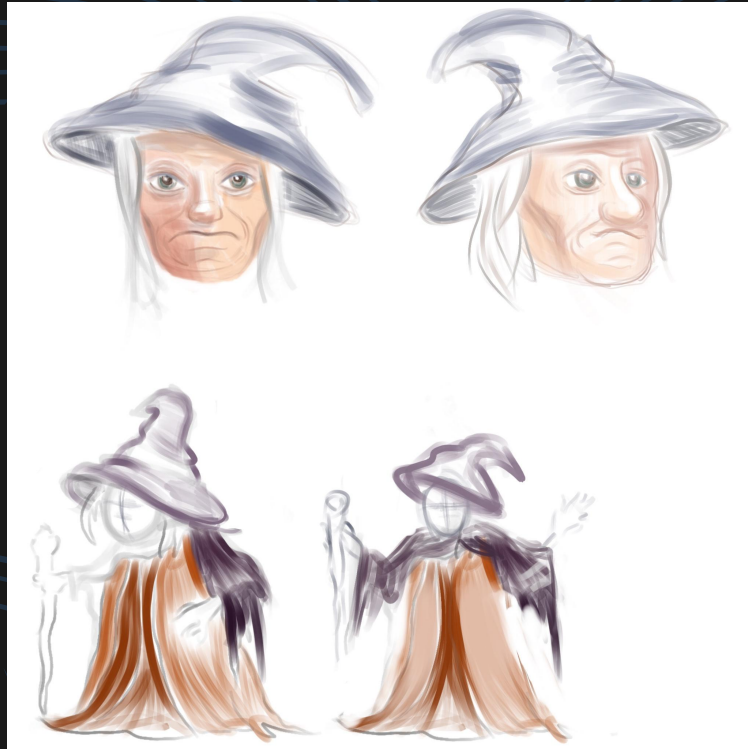


# Witch Design

Zweite Variante (Finale)- realistic style



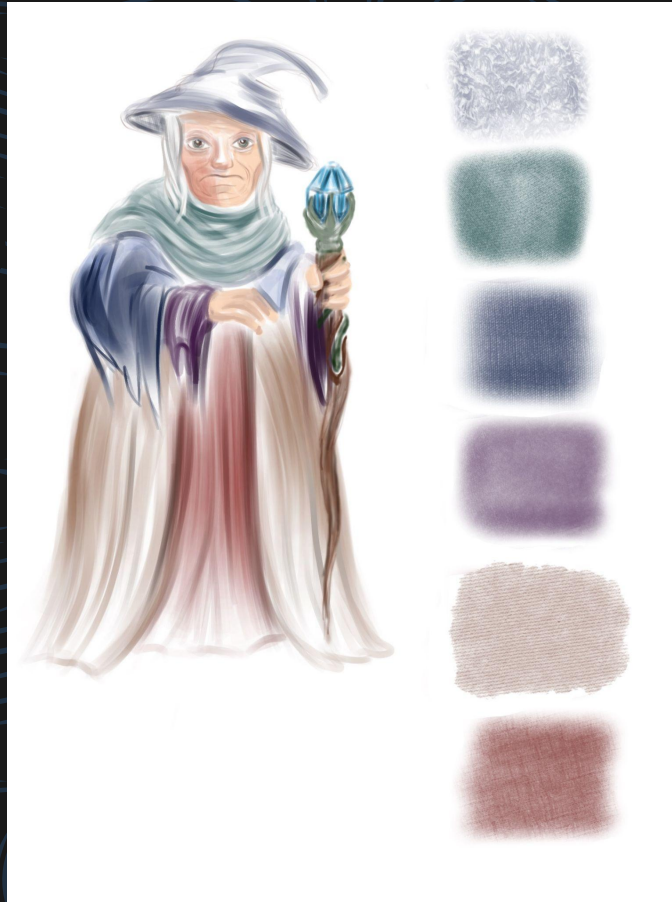
Base



# Character Appearances



# Materials





# Interior Sketches



# Interior Design

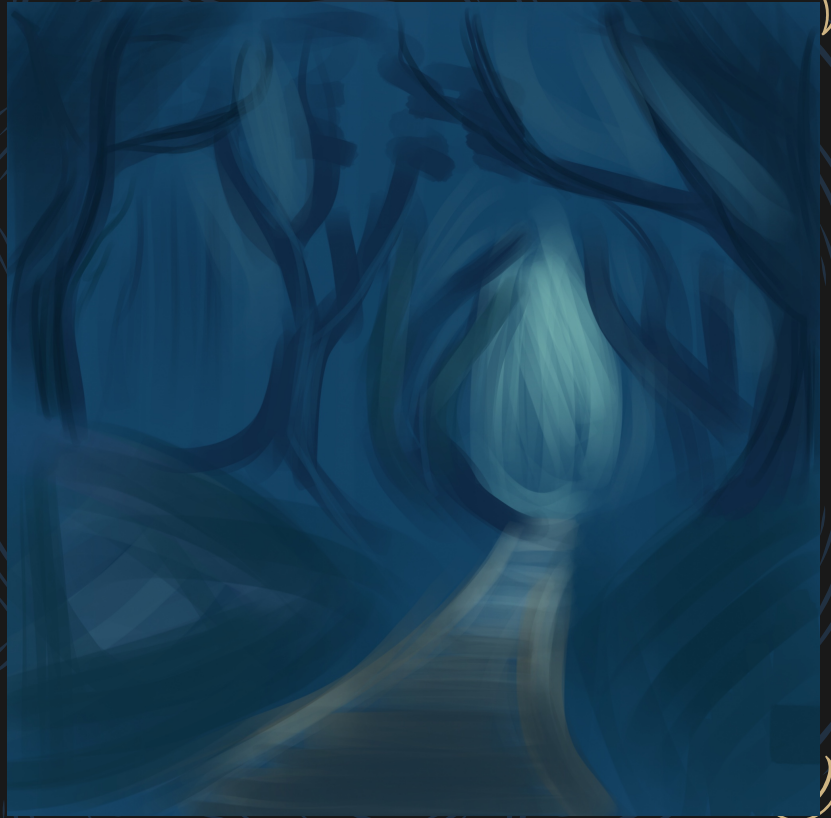




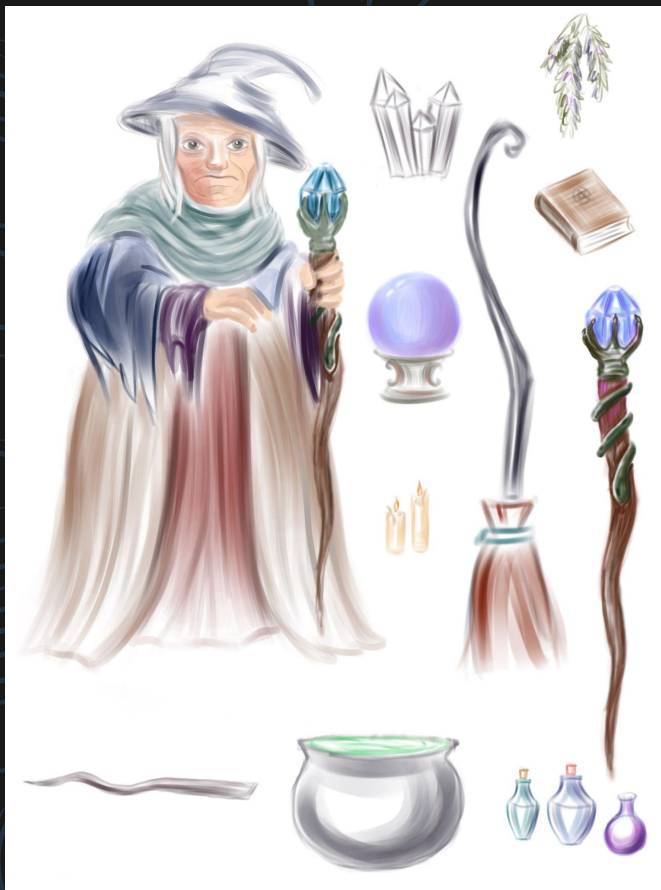
# Witch House Design



# Environment



# Character & Game Objects





# Gameplay





# Potion Brew Animation





Thanks!

