

# Remnants of Time



Milestone #4: Alpha Release

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# New Features

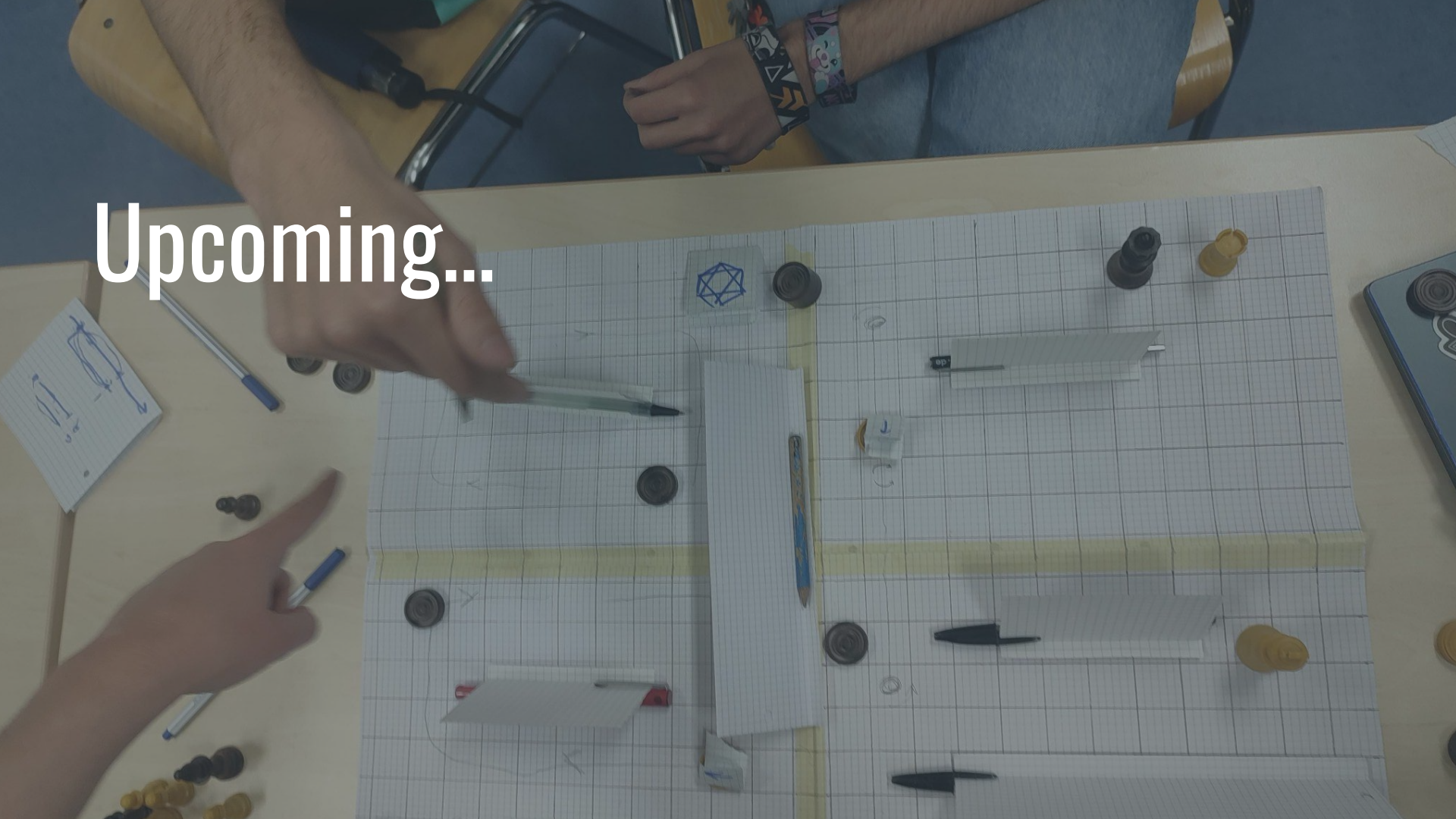


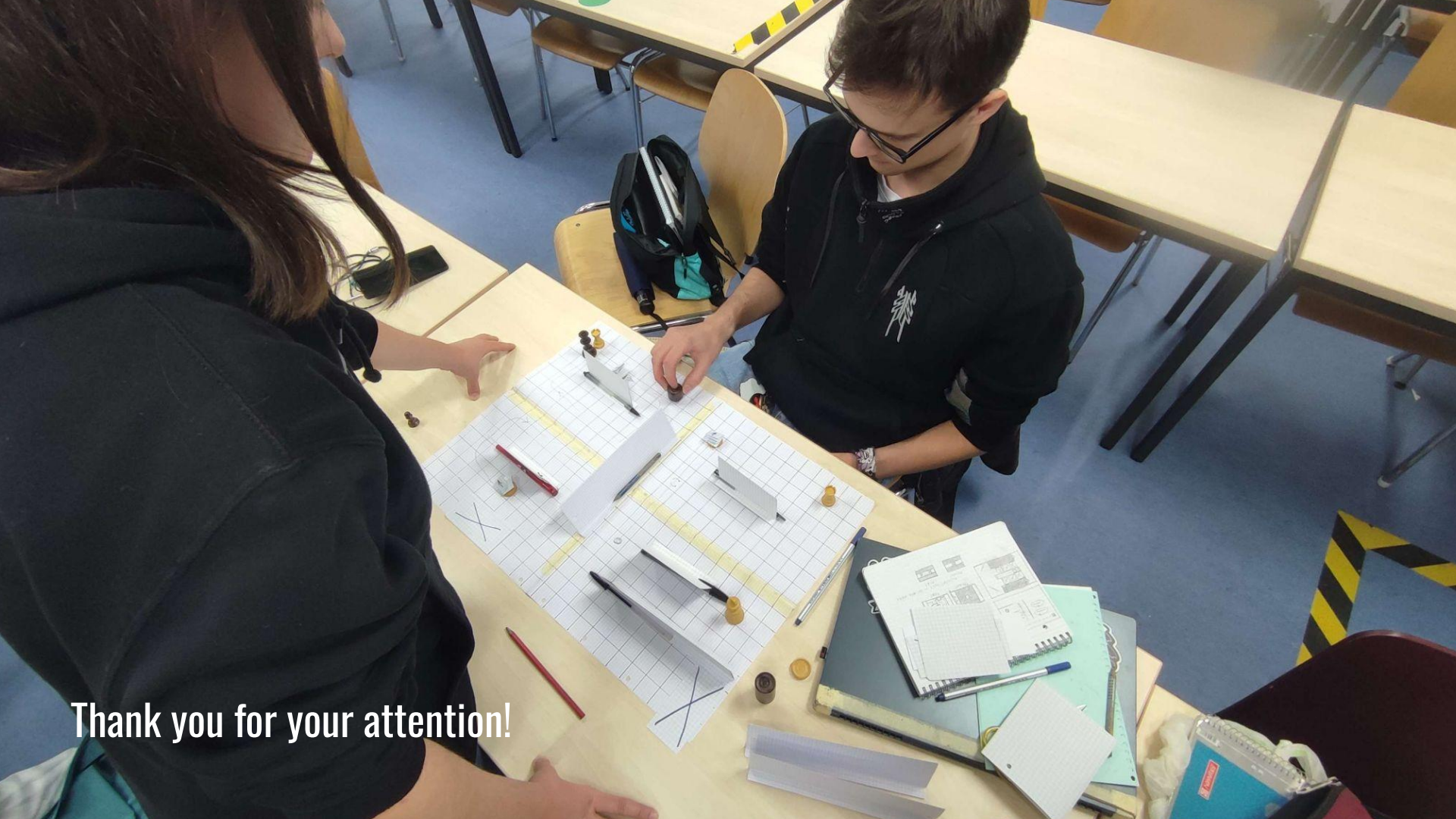
- *Boss Battle - first draft*
- *Music & Sound Effects*
- *Interactables (Puzzle Elements)*
- *Final Art*

# Changes & Fixes

- *Time Shift*
- *Enemy Behaviour*
- *Scene Loader*

Upcoming...





Thank you for your attention!