

Giant Robots

Jim, Maxi and Serhad

Story

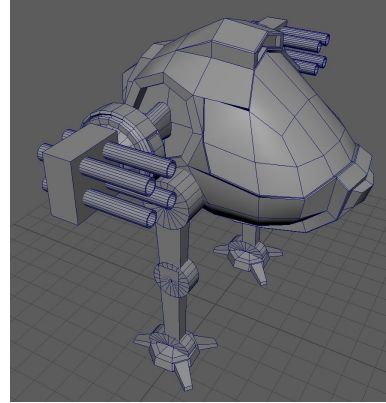
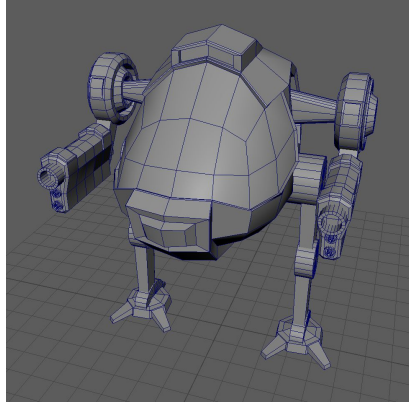
- Our player is the pilot of a giant fighting robot. Robots fight each other for entertainment of a television audience.
- The pilots are prisoners. If they win a match they get a cash prize which they can use to buy better weapons. If they win a certain number of matches they will go free.
- Pilots of the other mechs (NPCs) are reanimated historical characters such as Shakespeare, Napoleon, and Blackbeard the Pirate -> Realized by LLM

THEME:

- There will be some barrels on the fight arena. Different kind of barrels have different effects on the robots. We will hit those barrels to create different kind of effects and make some chain reactions.



Game Assets



created with Autodesk's Maya

Game Assets



Vanguard By T. Choonyung



Ely By K.AtiENZA



Exo Gray

Pilot characters are from Mixamo

Mechanics

- Extensive use of the AI model Llama 3.1 which is used to resolve character interactions and generate interesting character dialogue
- Text-to-speech and vice versa using Meta Vice SDK
- We use the controller free hand-tracking of the Meta 3 for the game interaction & fighting



Platform

The game will be playable on Quest 3-3S Devices



Feedback?